





From Models to Code

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Who am I?

- Associate Professor in Computer Science, mainly in Software Engineering
- Research interests:
 - Multiagent systems
 - Agent oriented software engineering (AOSE)
 - Modeling (Agent UML among others)
 - Methodology
 - Model-driven Engineering
 - Big data

Where do I work?

LISTIC laboratory

- Image processing
- Information fusion and processing
- Fuzzy functions
- Ontology
- Software engineering
- Performance analysis

Laboratoira d'Informatique Syntémes, Traitement de l'Anformation et de la Connatisance







Talk outline

- Introduction towards model-driven development
- What is a model?
- Model-Driven Architecture (MDA)
- Model-Driven Engineering (MDE)
- Domain-Specific Languages (DSL)

Model-driven Development (MDD)

Model

Model to Model (M2M)

Model-driven Architecture (MDA) Model-driven Engineering (MDE)

Domain-specific Language (DSL)

Model to Text (M2T)

Model-Driven Development

(or: Why I'd like writing programs that write programs rather than writing programs...) (J.-M. Jezequel)



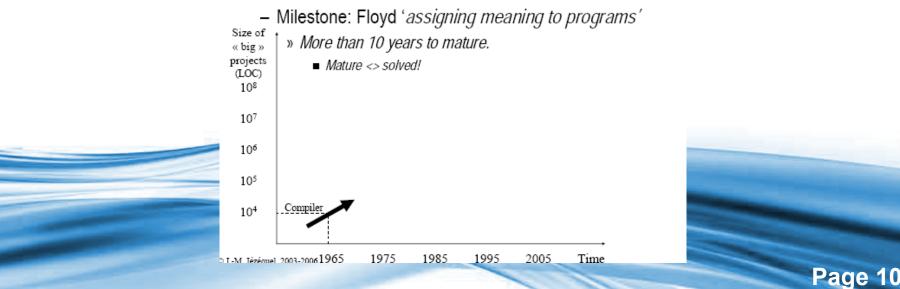
Introduction towards Model-Driven Development

- Computers and programs appear
- Programs are no longer military ones
- Programs are written with machine code: 100110011...
- Machine code is part of first generation languages
- But second generation languages appear such as Assembler to reduce complexity to develop programs
- And some third generation languages such as FORTRAN (1954)

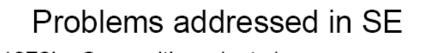
• The term « Software Engineering » is coined at the NATO Conference in 1969

Problems addressed in SE

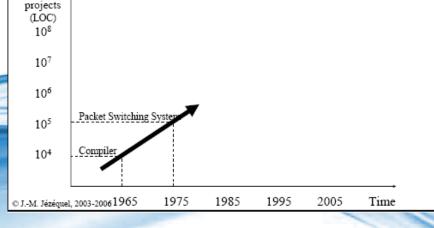
 1960's: Cope with inherent complexity of software (Correctness)



Third generation languages such as C (Ritchie, 1972)



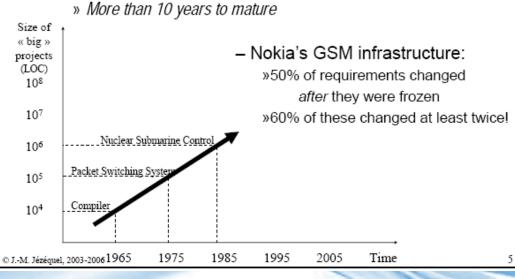
- 1970's: Cope with project size
- Milestone: Parnas, Yourdon: modularity & structure
 » More than 10 years to mature
 Size of (big »
)



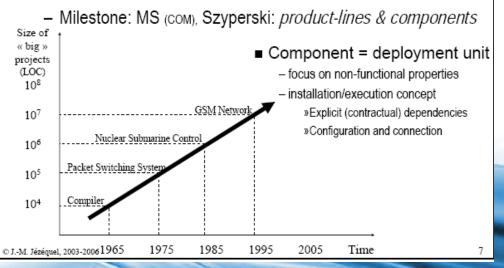
 From procedural languages to object programming, C++ (1983)

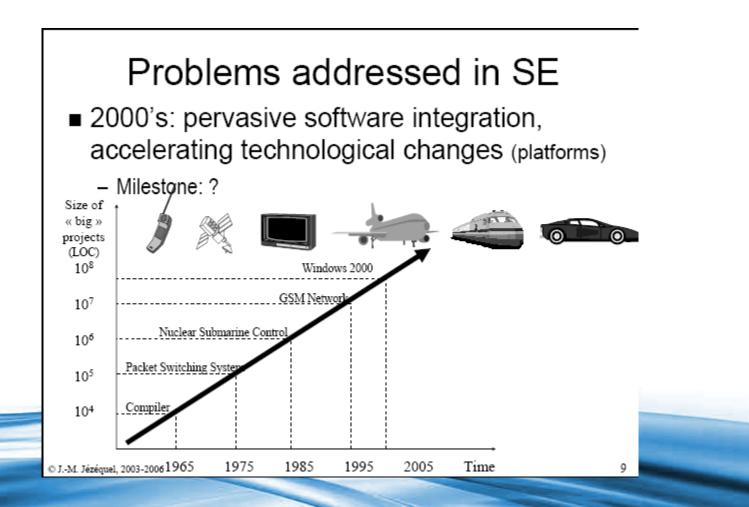
Problems addressed in SE

- 1980's: Cope with variability in requirements
 - Milestone: Jackson, Meyer: *modeling, object orientation*



- Classes are packed into packages and components : component-based programming
 Problems addressed in SE
 - 1990's: Cope with distributed systems and mass deployment:





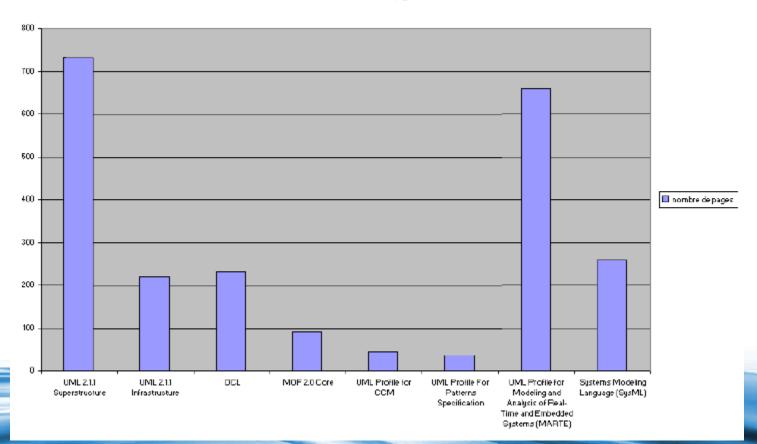
Complexity is everywhere

Lines of Code

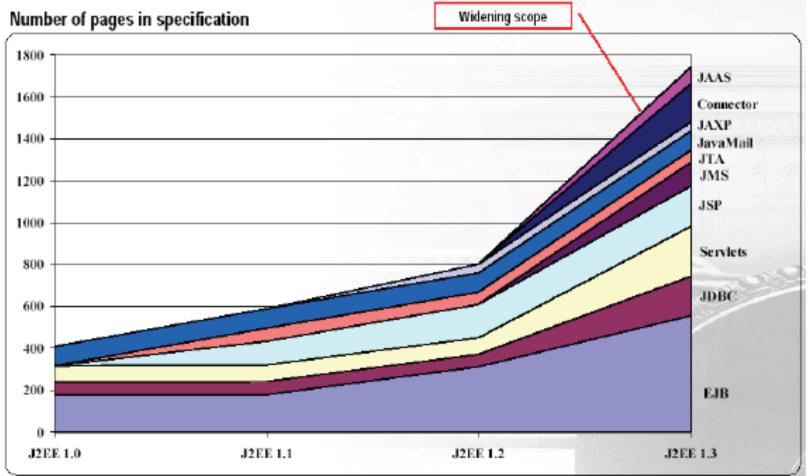
- Windows NT 3.1: 5M LOC
- Windows 2000: >29M LOC
- Mac OS X 10.4: 89M LOC
- Firefox: 1M LOC

Complexity is everywhere (cont'd)

nombre de pages



Complexity is everywhere (cont'd)



d'après Interactive-Objects

The death march of specifications

J2EE	Date of release
1.0	1999
1.1	
1.2	2000
1.3	2001
1.4	2003
5	2006
6	2010

Too many platforms

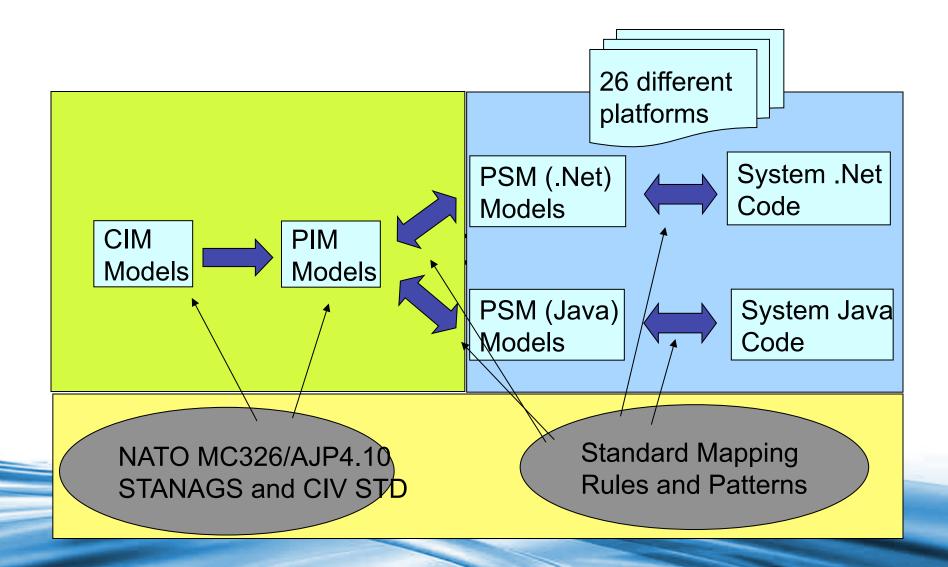
- Technological platforms
 - .NET
 - Java (SE, EE, ME)
- Hardware platforms
 - Xbox 360
 - -PS3
 - Wii

• Etc.

The Military Medical Information Systems Example

- No common NATO Electronic Health Record
 - Nations' own responsibility
 - "Push" from national EHR to NATO: No semantics or syntax standard agreed upon
 - Periodic reports about medical status
 - Delayed and aggregated: Not good enough for many purposes
- 26 NATO member nations
 - 26 different Electronic Health Records (at least: one nation may have more than one system)

- 26 different technological "platforms"?
- 26 different "standards"?
- Maturity of systems varies
- Multinational Integrated Medical Unit (MIMU)
 - Many nations in one medical treatment facility
 - Should (must?) share information



If you were still not convinced...

- From the Standish group, in 2003, on 13522 IT projects
- 34% respect the deadline and cost
- 51% respect the deadline but increase the cost
- 16% are stopped before ending

It is time to change the way to develop software

Model-Driven Development



Philosophy behind model-driven development

- Gains abstraction: adopt an eagle's eye view of software rather than a mole's one
- Gets separation of concerns between business stuff and technological one
- Modifies the leitmotive « Write once, runs everywhere » to « Model once, generate anywhere »

What is a model?





Why modeling?

Modeling, in the broadest sense, is the cost-effective use of something in place of something else for some cognitive purpose. It allows us to use something that is simpler, safer or cheaper than reality instead of reality for some purpose.

A model represents reality for the given purpose; the model is an abstraction of reality in the sense that it cannot represent all aspects of reality. This allows us to deal with the world in a simplified manner, avoiding the complexity, danger and irreversibility of reality.

Jeff Rothenberg



One real « car »: several models depending on the point of view... Hundreds of thousands data...

Ferrari F60

Different points of view for modelling:

- If you are Scuderia addict:
 - Drivers
 - Nb of victories
 - Etc.

Etc.

- If you are an engineer:
 - Nb of horsepower
 - Maximum speed

Simplified view of system and with only worthwhile data

What is a model?

[OMG MDA Guide 1.0.1]

A *model* of a system is a description or specification of that system and its environment for some certain purpose. A model is often presented as a **combination of drawings and text**. The text may be in a modeling language or in a natural language.





Tower

One model, two instantiations

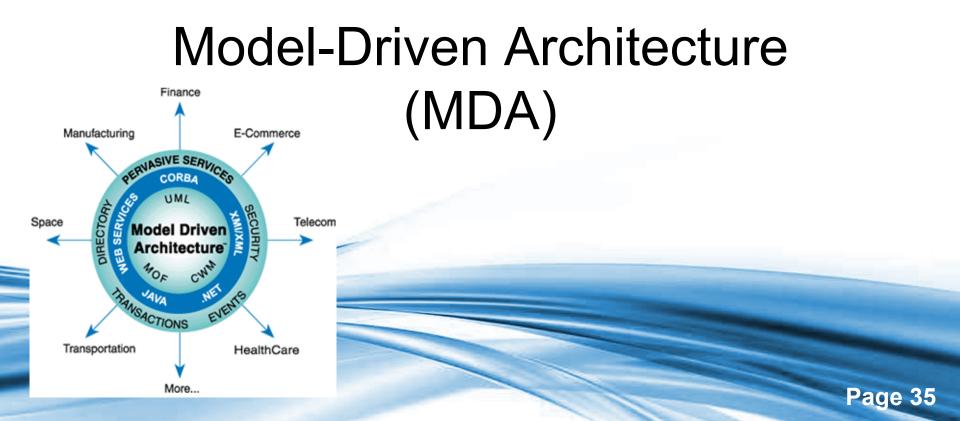


Model

- A model is a description, a partial specification of a system:
 - Abstraction of a real entity with only interesting features for a given context and a given aim
 - Subjective view of a system
- The aim of a model is:
 - Ease the understanding of a system
 - Simulate a system under use
- Outstanding examples:
 - Economical models
 - Social models



« One and three chairs ». Joseph Kossuth. 1965



Model-Driven Architecture (MDA)

- Proposed by the Object Management Group (OMG) consortium
- Part of a collection of standards
 - UML
 - SysML
 - -XMI
 - MOF
 - SPEM
 - CWM

Uses extensively UML models

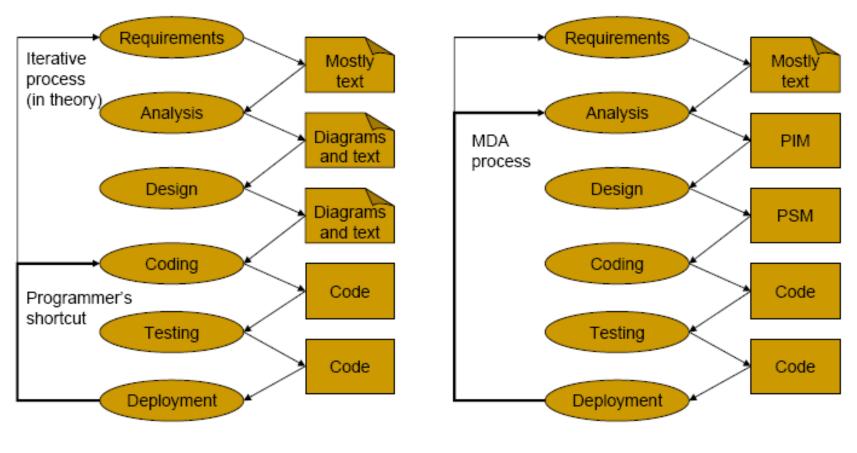
Model-driven Architecture (MDA)

- Separation of business functions from technological implementation
 - Represent common concepts in a model independent of computation and technological platforms
 - CIM: Computation Independent Model
 - PIM: Platform Independent Model
 - Use the PIM model transformation to create new platform specific models
 - PSM: Platform Specific Model

 Generate executable code (applications) from the PSM

Traditional lifecycle

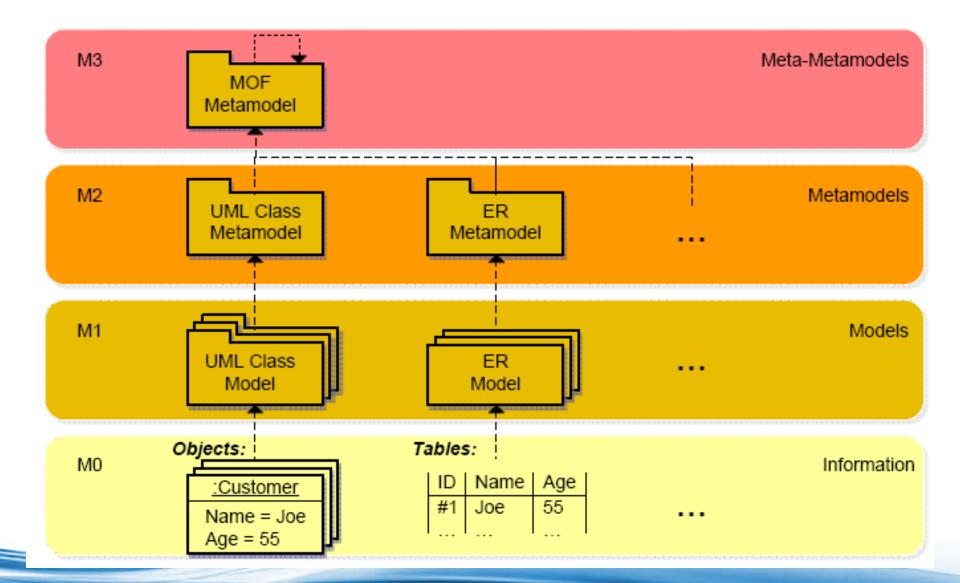
MDA lifecycle



Source: Kleppe et al 2003

Several models

- CIM (Computation Independent Model): this is the business model, frequently realized during requirements engineering
- PIM (Platform Independent Model): this is the instance of the application
- PSM (Platform Specific Model): this is the instance of the application for a specific platform (either technical or conceptual)



The Four Modeling Layers of the OMG

Layer M0: instances

At the M0 layer, there is the running system in which the actual (« real ») instances exist.

This is where you do the « new » in objectoriented programs

But to define these instances, we need a form: the M1 layer

Layer M1: the Model of the System

The M1 layer contains models, for example, a UML model of a software system. In the M1 model, for instance, the concept of *Customer* is defined with the properties of *name, street* and *city*

The M1 elements define what M0 instances look like

But defining models for instances requires to know how to model models...

Layer M2: The Model of the Model

Classes, operations, attributes and associations defined at the M1 layer need to be modeled.

The M2 layer defines how elements at the M1 layer should be defined: what is a class, what is an attribute, etc.

Layer M3: the Model of M2

- M0 defines the data for your application
- That are based on classes defined in M1
- That are based on elements that explained how to write classes/concepts: M2
- Finally, we need to explain how to write these elements: the M3 layer

Layer M3 (cont'd)

And a M4 layer ? And a M5 layer ? And so on ?

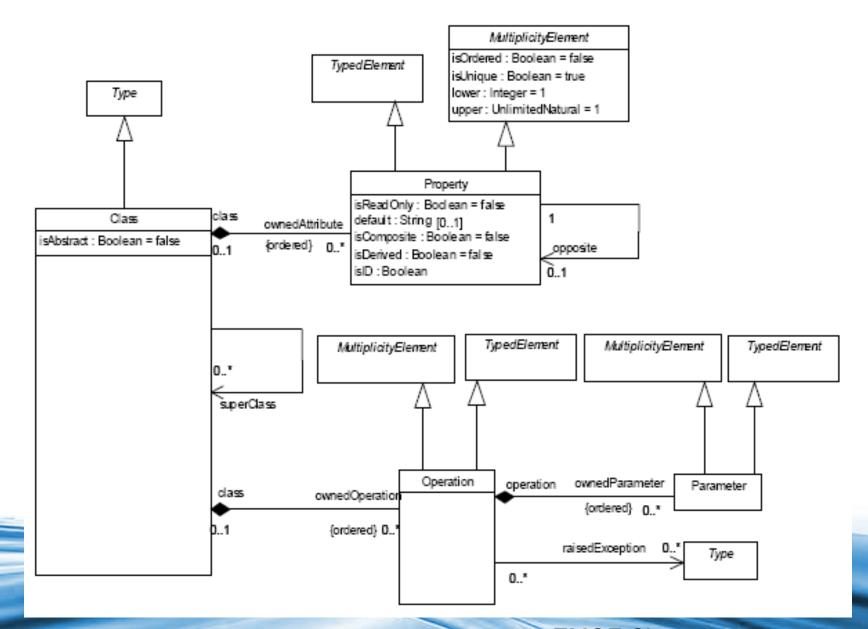
Hopefully not, M3 is a reflexive layer, it is used to describe itself

M3 Meta-metamodels

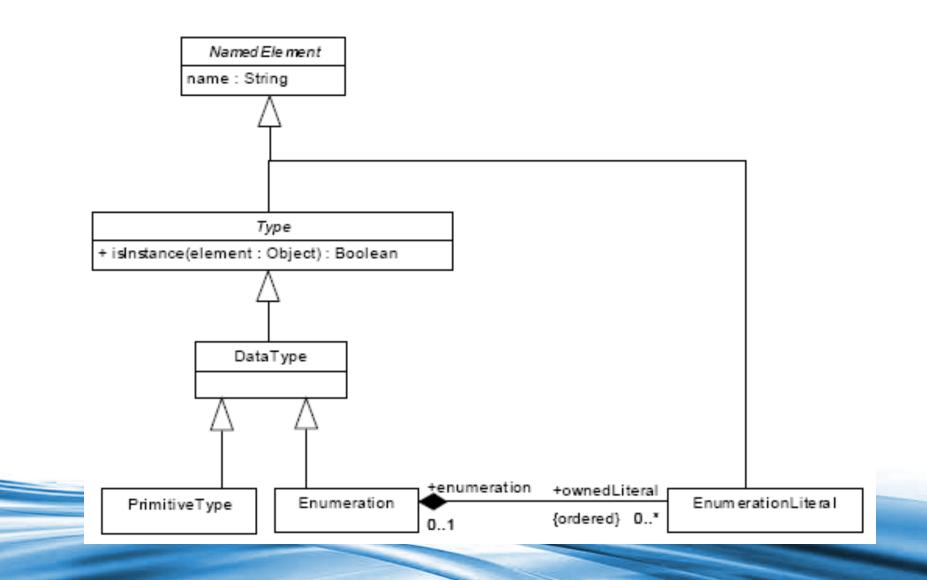
- Two meta-metamodels exist to describe metamodels:
- OMG's Meta-Object Facility (MOF)
- Eclipse Modeling Framework (ecore) (discussed in MDE part)

Meta-Object Facility

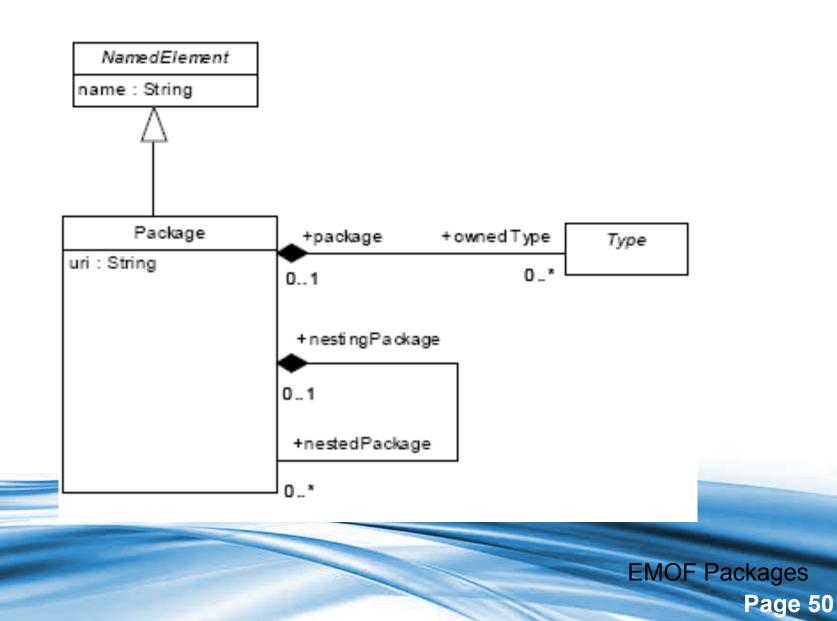
- Proposed by OMG as support of Model-Driven Architecture
- Comes into two flavours:
 - Essential MOF (EMOF)
 - Complete MOF (CMOF)
- Designers do not have to pay too much attention about MOF intricacies: tools directly represent classes, attributes and operations



EMOF Classes



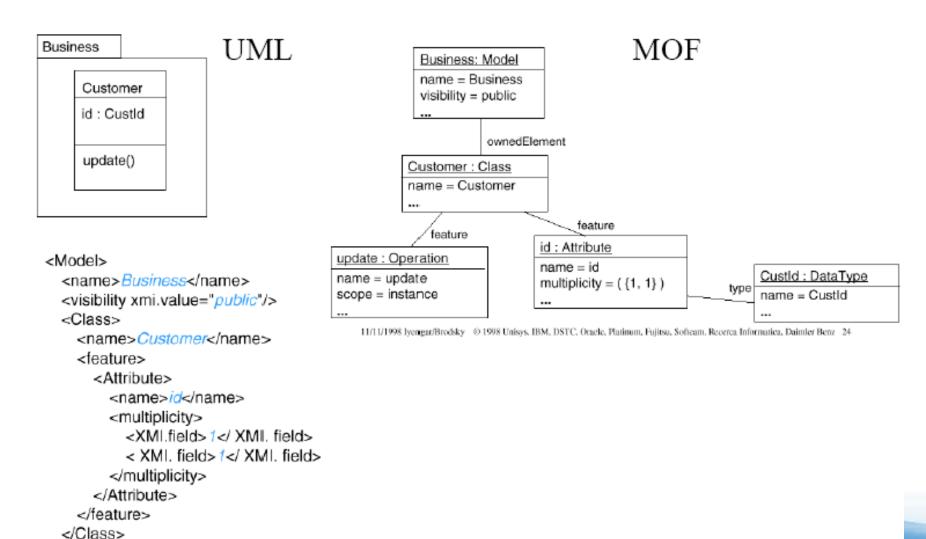
EMOF Data Typesage 49



Essential MOF

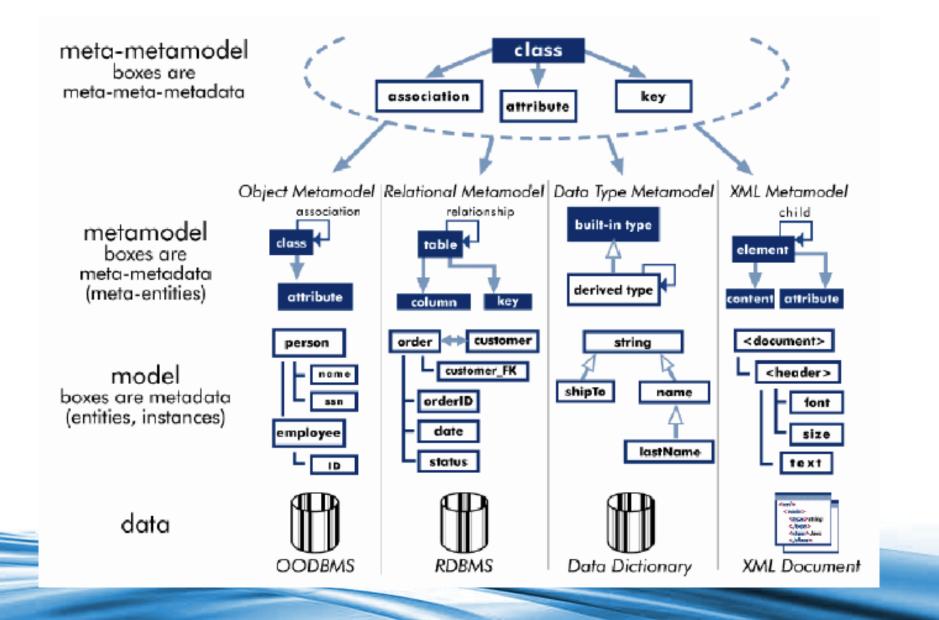
- Sufficient to represent simple metamodels
- Complex metamodels with reflection require CMOF





</Model>

XMI



XMI

- XML Metadata Interchange (XMI)
- Part of OMG specifications
- Responsible to save MOF (and Ecore) objects as an XML file: the M2, M1 and M0 layers
- Used to exchange models between UML tools

<?xml version="1.0" encoding="ISO-8859-1"?> <xmi:XMI xmi:version="2.0" xmlns:xmi="http://www.omg.org/XMI" xmlns="Families"> <Family lastName="March"> <father firstName="Jim"/> <mother firstName="Cindy"/> <sons firstName="Brandon"/> <daughters> <firstName>Brenda</firstName> </daughters> M0 layer example </Family> <Family lastName="Sailor"> <father firstName="Peter"/> <mother firstName="Jackie"/> <sons firstName="David"/> <sons firstName="Dylan"/> <daughters firstName="Kelly"/> </Family> <Book> <title> "Easy ATL" </title> </Book> </xmi:XMI>

<?xml version="1.0" encoding="ISO-8859-1"?>

<xmi:XMI xmi:version="2.0"

xmlns:xmi="http://www.omg.org/XMI" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"

xmlns:ecore="http://www.eclipse.org/emf/2002/Ecore">

<ecore:EPackage name="Families">

<eClassifiers xsi:type="ecore:EClass" name="Family">

<eStructuralFeatures xsi:type="ecore:EAttribute" name="lastName" ordered="false" unique="false" lowerBound="1" eType="#/1/String"/>

<eStructuralFeatures xsi:type="ecore:EReference" name="father" ordered="false"

lowerBound="1" eType="#/0/Member" containment="true" eOpposite="#/0/Member/ familyFather"/>

<eStructuralFeatures xsi:type="ecore:EReference" name="mother" ordered="false"

lowerBound="1" eType="#/0/Member" containment="true" eOpposite="#/0/Member/ familyMother"/>

<eStructuralFeatures xsi:type="ecore:EReference" name="sons" ordered="false"

upperBound="-1" eType="#/0/Member" containment="true" eOpposite="#/0/Member/familySon"/

>

<eStructuralFeatures xsi:type="ecore:EReference" name="daughters" ordered="false" upperBound="-1" eType="#/0/Member" containment="true" eOpposite="#/0/Member/ familyDaughter"/> </eClassifiers>

<eClassifiers xsi:type="ecore:EClass" name="Member">

<eStructuralFeatures xsi:type="ecore:EAttribute" name="firstName" ordered="false"

unique="false" lowerBound="1" eType="#/1/String"/>

<eStructuralFeatures xsi:type="ecore:EReference" name="familyFather" ordered="false"

eType="#/0/Family" eOpposite="#/0/Family/father"/>

<eStructuralFeatures xsi:type="ecore:EReference" name="familyMother" ordered="false"

eType="#/0/Family" eOpposite="#/0/Family/mother"/>

<eStructuralFeatures xsi:type="ecore:EReference" name="familySon" ordered="false"

eType="#/0/Family" eOpposite="#/0/Family/sons"/>

<eStructuralFeatures xsi:type="ecore:EReference" name="familyDaughter" ordered="false"

eType="#/0/Family" eOpposite="#/0/Family/daughters"/>

</eClassifiers>

</ecore:EPackage>

Hopefully for you, you do not have to read XMI...

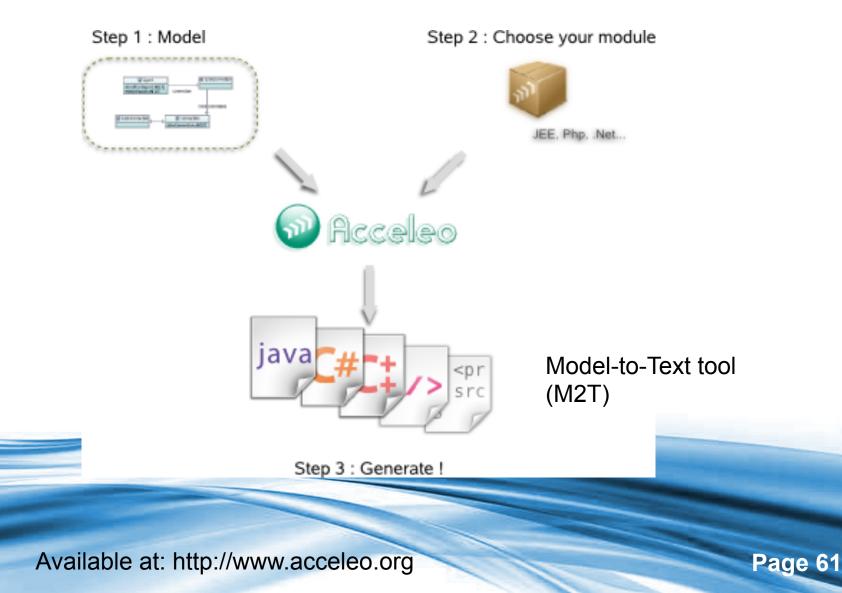
Tools for MDA

- UML-based tools: Code generation is available and for some of them, it is possible to modify the templates
 - Poseidon (Gentleware AG), Omondo, Rational Rose (IBM), etc.
- Specific MDA tools:
 - Commercial:
 - Mia Software (Mia Software), MetaEdit+ (Metacase)
 - Open Source:
 - Acceleo, OpenArchitectureWare (retired), Kermeta (even if it is a MDE tool)

MDA in practice



Acceleo



Installation

 Download All-in-one Eclipse Modeling Tools (http://www.eclipse.org/downloads/

packages/eclipse-modeling-toolsincludes-incubating-components/ galileosr1)

- 2. Unzip the archive to a directory
- 3. Execute Eclipse

4. Check in File>New you have Eclipse Modeling Framework and UML 2.1

Installation (cont'd)

- 1. Go to Help>Install new software
- 2. Click on Button *Add* and this new site: <u>http://www.acceleo.org/update</u>
- 3. Then select the Acceleo site in the combo *Work with*
- 4. Check the Acceleo proposal below as shown on Figure

🖨 Install				
Available Software Check the items that you wish to install.				
Work with: http://www.acceleo.org/updat	te ► <u>A</u> dd Find more software by working with the <u>'Available Software Sites'</u> preferences.			
type filter text				
Name	Version			
Image: Construction Image: Constructi	2.6.1.200909102231 3.0.0.200909102301			
Show only the latest versions of available s	software I Hide items that are already installed			
Group items by category	What is <u>already installed</u> ?			
✓ <u>C</u> ontact all update sites during install to find required software				
?	< Back Next > Einish Cancel			

Install Details			
Review the items to be installed.			
Name	Version	Id	
R Acceleo	2.6.1.20	fr.obeo.acceleo.feature.group	
		fr.obeo.acceleo.bridge.feature.feature.gro	
🖗 Acceleo Localization		fr.obeo.acceleo.nl1.feature.feature.group	
🖗 Acceleo Standalone		org.acceleo.feature.group	
🖗 Acceleo Standalone Exporter	3.0.0.20	org.acceleo.exporter.feature.group	
Size: Unknown			
Size: Unknown Details			

After clicking Next button

😂 Install

- • •

Review Licenses

Licenses must be reviewed and accepted before the software can be installed.



ems with licenses:		License text:	
Name	Version	This version of Acceleo and the accompanying materials	
Acceleo	2.6.1.200909102231	are made available under the terms of the Eclipse Public License v1.0	
Acceleo External Modelers Compatibility	2.6.1.200909102231		
Acceleo Localization	2.6.1.200909102231	which accompanies this distribution, and is available at	
Acceleo Standalone	3.0.0.200909102301	http://www.eclipse.org/legal/epl-v10.html	
🖗 Acceleo Standalone Exporter	3.0.0.200909102301		
		I accept the terms of the license agreements	
(III		I do not accept the terms of the license agreen	
?	< Back	Next > Einish Cance	

Accept the license agreements and Finish

😂 Install		
The user operation is waiting for background work to complete.		
Fetching fr.obeo.acceleo.ecore_2.6.1.20090910fr.obeo.acceleo.ecore_2.6.1.200909102231.jar		
Always run in background		
Install (Blocked: The user operation is waiting for background work to complete.)		
Fetching fr.obeo.acceleo.chain.ui.nl1_2eleo.chain.ui.nl1_2.6.1.200909102231.jar		
Run in Background Cancel		

Eclipse is updating the platform with Acceleo features

🌲 Java - Ec	ipse	
<u>F</u> ile <u>E</u> dit	Navigate Se <u>a</u> rch <u>P</u> roject <u>R</u> un <u>W</u> indow <u>H</u> elp	
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\bigcirc	N 😵 🔶 👘	
	Overview	
*	Workbench basics	Java development
	Learn about basic Eclipse workbench concepts	Get familiar with developing Java programs using Eclipse
88	Team support	Acceleo
T TT	Find out how to collaborate with other developers	Get familiar with Acceleo, a code generator transforming models into code.
		Eclipse plug-III development
		Learn how to extend Eclipse by building new plug-ins
	Mint	
	Get the most out of JDT when developing EMF-based software.	
	Usage Data Collector	
	The Usage Data Collector collects information about how you are using the Eclipse platform.	
8	Mylyn	
	See the Tasks UI Legend and open the Task List	

Acceleo is now ready for use

Acceleo in use

- Change perspective to the Acceleo one (the second in the list of Acceleo perspective)
- Development following two steps:
 - 1. Create the metamodel as UML class diagram
 - 2. Create the script
 - 3. Generate the target model

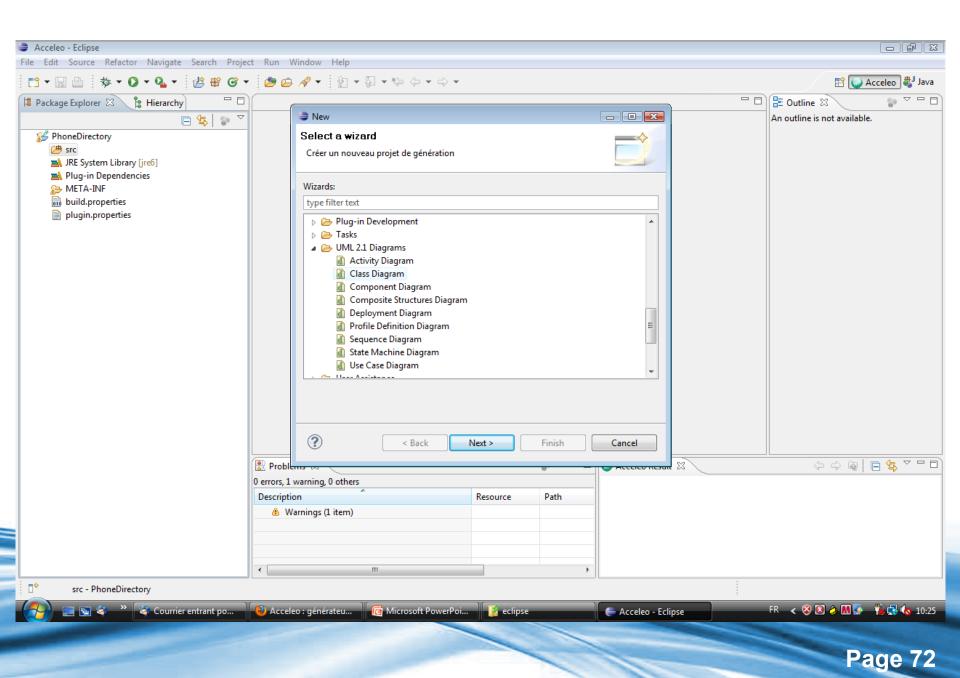
Metamodel creation

File>New>Acceleo>Generator project

🖨 New		
Select a wizard		
<u>W</u> izards:		
type filter text		
▶ 🧀 Aadl Wizards		
Empty Chain		
Empty Generator		
E Generator Project		
Metamodel Project CVS		
D A Clipse Modeling Framework		
	?	
(?) < Back Next > Enish	Cancel	
		Page 7

Metamodel creation

- Name your project, here PhoneDirectory
- Then, create your metamodel via UML 2 plugin



Create UMLClass Diagram Select file that will contain diagram model. Enter or select the parent folder: PhoneDirectory/src
Enter or select the parent folder: PhoneDirectory/src
PhoneDirectory/src
🔁 PhoneDirectory
C hin
➢ META-INF
🗁 src
File name: phonedirectory.umlclass
rie na <u>m</u> e. phoneurectory.uniclass
Advanced >>

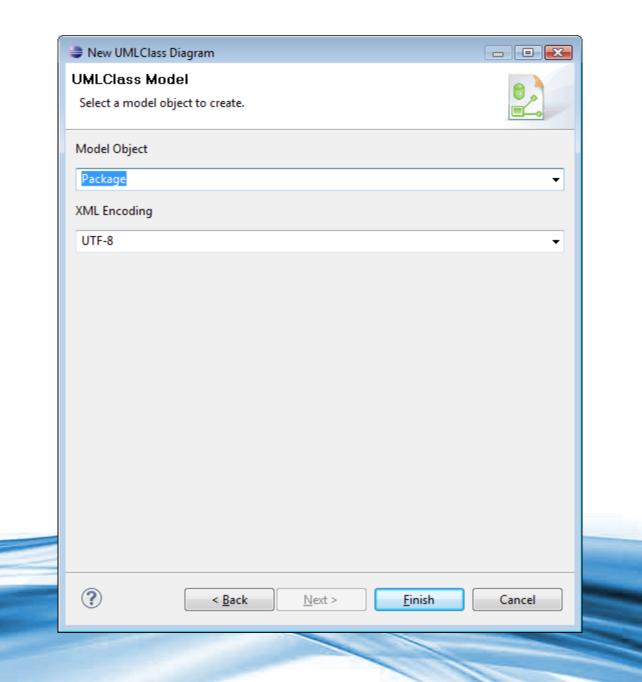
Nouveau	
Sélection du métamodèle (1/2)	
L'URI du métamodèle ne peut être vide.	
Valeurs du <u>R</u> egistre:	
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Complete the dialog window as follows

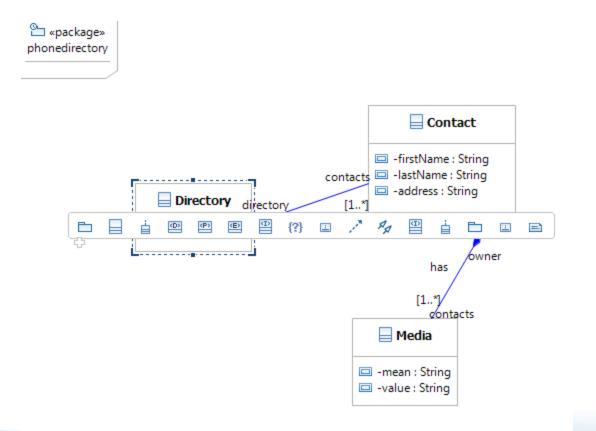
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Valeurs du <u>R</u> egistre: http://www.eclipse.org/uml2/2.1.0/UML	rir
URI du <u>M</u> étamodèle:	
http://www.eclipse.org/uml2/2.1.0/UML	
<u>T</u> ype:	
uml.Class	-
(?) < <u>Back</u> <u>Next</u> > <u>Finish</u> Cance	el

Rename the file as follows

Nouveau Création d'un	nouveau template (2/	'2)			
Cet assistant cré	e un fichier de type *.mt.				Jul 1
<u>C</u> onteneur:	/PhoneDirectory/src				Parcourir
Nom du <u>F</u> ichier:	phonedirectory2java.mt				
?		< <u>B</u> ack	Next >	<u>F</u> inish	Cancel
J				7	



Define the model as follows





増 Package Explorer 🛿 🔋 Hierarchy 📃 🗖	d phonedirector	y.umlclass	phonedirectory2java.mt	PhoneDirectory 🛛 🗖	
	🚯 Overview	,		S 🎄 🎄 🔇	
a 🚰 PhoneDirectory					
a 🗁 src	General Inform	ation		Plug-in Content	
phonedirectory.uml	This section des	cribes general	information about this		
d phonedirectory.umlclass	plug-in.	-		The content of the plug-in is made up of two sections:	
phonedirectory2java.mt	ID.	DI		Dependencies: lists a I the plug-ins required on this	
⊳ 🚔 JRE System Library [jreб]	ID:	PhoneDirect	ony	plug-in's classpath to compile and run.	
Plug-in Dependencies META-INF	Version:	1.0.0		Runtime: lists the libraries that make up this plug-in's	E
MANIFEST.MF	Name:	PhoneDirect	ory	runtime.	
build.properties	Provider:			Extension / Extension Point Content	
plugin.properties	Platform Filter:				
				This plug-in may define extensions and extension points:	
	Activator:		Browse	<u>Extensions</u> : declares contributions this plug-in makes to the platform.	
	Activate this	plug-in when	one of its classes is loaded		
	🔲 This plug-in	is a singleton		<u>Extension Points</u> : declares new function points this plug-in adds to the platform.	
	Execution Envir	onments		Testing	
			on environments required to	Testing	
	run this plug-in			Test this plug-in by launching a separate Eclipse application:	
			Add	Launch an Eclipse application	
			Remove	🎋 Launch an Eclipse application in Debug mode	-
	Overview Depen	dencies Runti	me Extensions Extension Point	ts Build MANIFEST.MF build.properties	

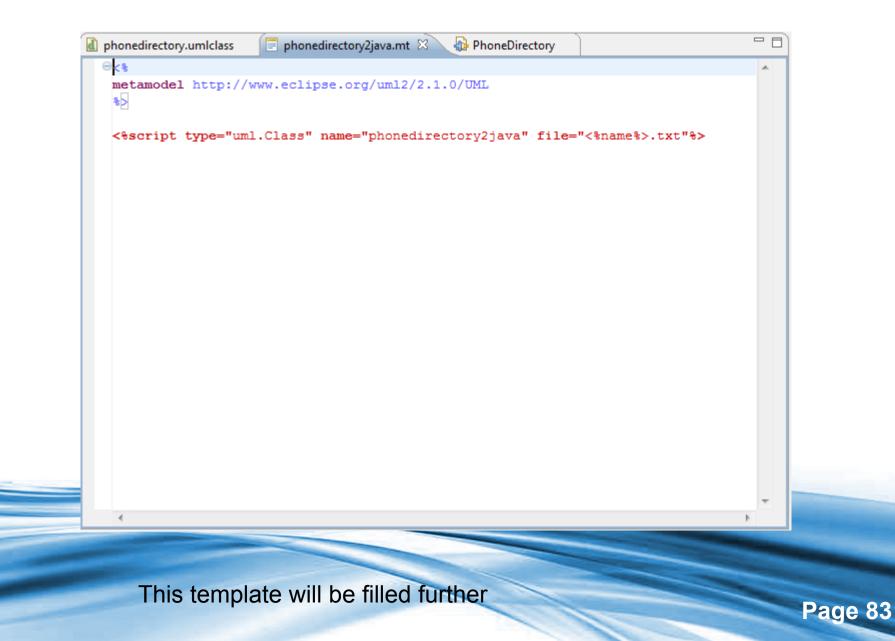
We need to modify the dependencies so as to consider UML diagrams when generating code Page 79

Donondonoioo		Plug-in Selection	
Solution Sol		Select a Plug-in:	•
Required Plug-ins	J ^a z	uml	
Specify the list of plug-ins required for	or the operation of this	Matching items:	
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. moscolaccolgen		Ir.obeo.acceleo.uml14.mof (2.6.1.200909102231)	E
	Remove	🐌 fr.obeo.acceleo.uml14.ui (2.6.1.200909102231)	
		🐌 org.eclipse.m2m.atl.drivers.uml24atl (3.0.1.v200909150941)	
	Up	🐌 org.eclipse.ocl.uml (2.0.0.v200905271400)	
	Down	vrg.eclipse.ocl.uml.source (2.0.0.v200905271400)	
		🐎 org.eclipse.uml2 (3.0.0.v200905041045)	
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		org.eclipse.uml2.codegen.ecore.source (1.5.0.v200905151700)	
		🐌 org.eclipse.uml2.codegen.ecore.ui (1.5.0.v200905041045)	
		> org.eclipse.uml2.codegen.ecore.ui.source (1.5.0.v200905041045)	
		🐌 org.eclipse.uml2.common (1.5.0.v200905041045)	
		🐌 org.eclipse.uml2.common.edit (1.5.0.v200905041045)	
	Total: 1	org.eclipse.uml2.common.edit.source (1.5.0.v200905041045)	-
	Total: 1	org.eclipse.uml2	
Automated Management of Dep	endencies Ja		
	+ 2	(?)	OK Cancel
Overview Dependencies Runtime Ext	tensions Extension Points		Caller
n	· · · ·		

phonedirectory.umlclass [] phonedirectory2jav	va.mt 🚯 PhoneDirectory 😂 📃 🗖
Sependencies	O 🎄 ≉ 🕐
Required Plug-ins	Imported Packages
Specify the list of plug-ins required for the operation on plug-in.	f this Specify packages on which this plug-in depends without explicitly identifying their originating plug-in.
<pre>\$>> fr.obeo.acceleo.gen \$>> org.eclipse.uml2 (3.0.0) Rem Up Dov Proper</pre>	ove Remove ove Properties
Total: 2	Total: 0
Automated Management of Dependencies	↓a ↓ z Dependency Analysis
Overview Dependencies Runtime Extensions Extension	n Points Build MANIFEST.MF build.properties

Create an empty generator

New		l.
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<u>Wizards:</u>		
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☞ 🗁 Acceleo		
😅 Chain		
🖉 Empty Chain		
Empty Generator		
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b CVS b CVS c		
👂 🗁 Data		
0	< Back Next > Brish	Cancel



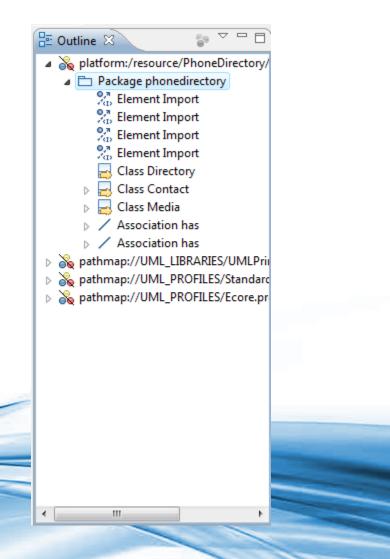
We need to associate the model to the template

🚺 phonedirectory.u	umIclass 🛛 🗐 phonedirectory2java.mt	🚯 PhoneDire	ectory 🛛 💫 phonedired	ctory.uml 🛛 🗖 🗖
	source/PhoneDirectory/src/phonedirectory.u	ıml		
	New Child	•		
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= (of	Cut			
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	Acceleo	•	Sélection de Template	
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	Debug As		Supprimer le Template	
	Validate	-	Générer fichier(s)	
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V Go patrina	Replace With	•		
	WikiText	· · ·		
Ecore Source	Load Resource			

The interface is bugged and we need to click on src to see the template...

Sélectionnez le Template	
▲ ♥ ♥ PhoneDirectory ♥ ♥ Plugins	a.mt
Nouveau fichier:	Parcourir
?	OK Cancel

If template is correctly selected, a marker appears on classes (and elements that will be considered for generation)



Modifies the template as follows

```
»
                    PhoneDirectory
phonedirectory2java. 🛛 🗎
                                     💫 phonedirectory.uml
                                                         Contact.java
⊝<ક
 metamodel http://www.eclipse.org/uml2/2.1.0/UML
 응>
@<%script type="uml.Class" name="phonedirectory2java" file="<%name%>.java"%>
 public class <%name%> {
     <%for (attribute) {%>
     private <%type.name%> <%name%>;
     <8/8>
     /*getter and setter*/
     <%for (attribute) {%>
     public <%type.name%> get<%name%>() {
         return <%name%>;
     }
     public void set<%name%>(<%type.name%> a<%name%>) {
         <%name%> = a<%name%>;
     }
     <8/8>
```



File generation

The last stage is generating files, right click on generator project>Acceleo>Generate files

Here we are...

```
»
                                                          🕘 Contact.java 🛛
                    PhoneDirectory
phonedirectory2java.
                                     🗞 phonedirectory.uml
                                                                                        .
   public class Contact {
           private String firstName;
           private String lastName;
           private String address;
       /*getter and setter*/
           public String getfirstName() {
               return firstName;
           }
                                                                                        Ξ
  Θ
           public void setfirstName(String afirstName) {
               firstName = afirstName;
           3
           public String getlastName() {
  e
                return lastName;
           }
  Θ
           public void setlastName(String alastName) {
                lastName = alastName;
           }
  Θ
           public String getaddress() {
                return address;
            }
                     id astaddross (String anddross)
```

Acceleo

Advantages

- Easy to use interface
- Models are manipulated as UML class diagrams
- Scripting ease file generation

Drawbacks

- This is not a 100% compliant tool:
 - No distinction between models and instances
 - Inability to change the metamodel
 - No transformation rules
- Documentation is difficult to find

But it works and this is all we need... When requirements are low...

Labs on Acceleo (MDA)

- Install Acceleo on your machine
- Optional (just to get your feet wet)
 Do the example given in previous slides
- Prepare a metamodel corresponding to a University (students, lectures, rooms, teaching staff)
- Create scripts to generate files
- Generate files

Model-Driven Engineering (MDE)



Introduction

- MDA proves its usefulness when generating code directly (this is what we saw with Acceleo)
- MDA is a reality in UML commercial and open source tools: we can define modules and generate code for a specific platform
- MDA is unfortunately too narrow and dedicated to UML

Model-Driven Engineering

- MDE extends MDA so as not to restrict to UML metamodel and MOF metametamodel
- MDE keeps the philosophy of MDA but enlarges it:
 - No predefined meta-metamodel
 - Metamodel can be defined
 - The four modeling layers of OMG really exist
 - Transformation rules are used

Model-driven Engineering (cont'd)

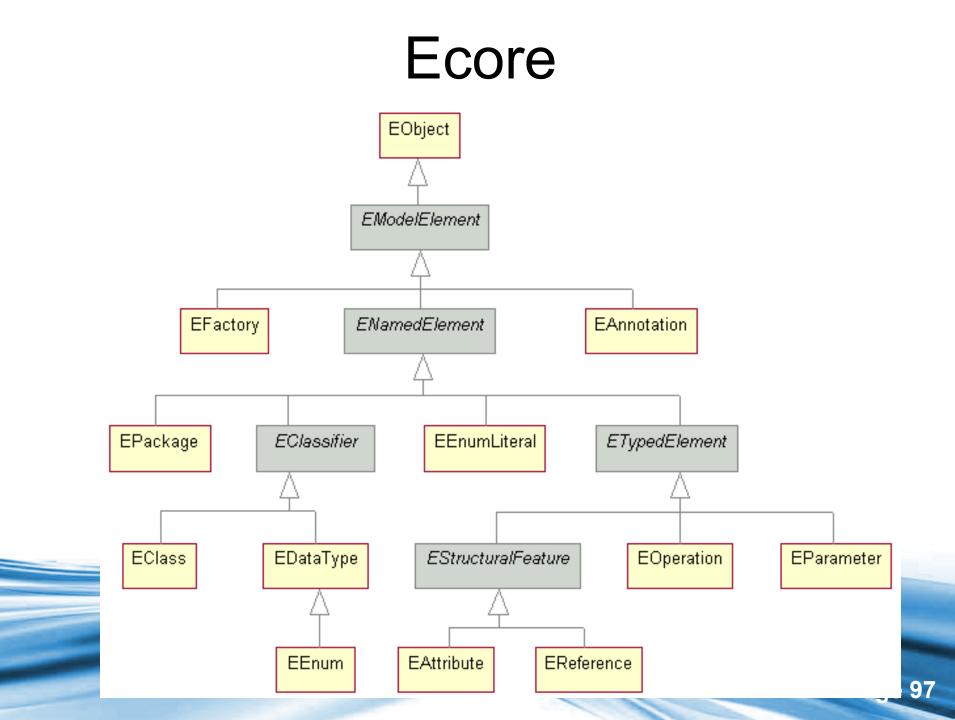
Page 95

What you will consider in MDE:

- MOF or Ecore
- Eclipse Modeling Framework
- M2M via ATL
- M2T via template engine

Ecore

- Proposed in the context of Eclipse Modeling Framework (EMF)
- Another meta-metamodel
- Strong similarity with MOF except:
 - Simpler
 - No association between classes, associations are defined as attributes within classes



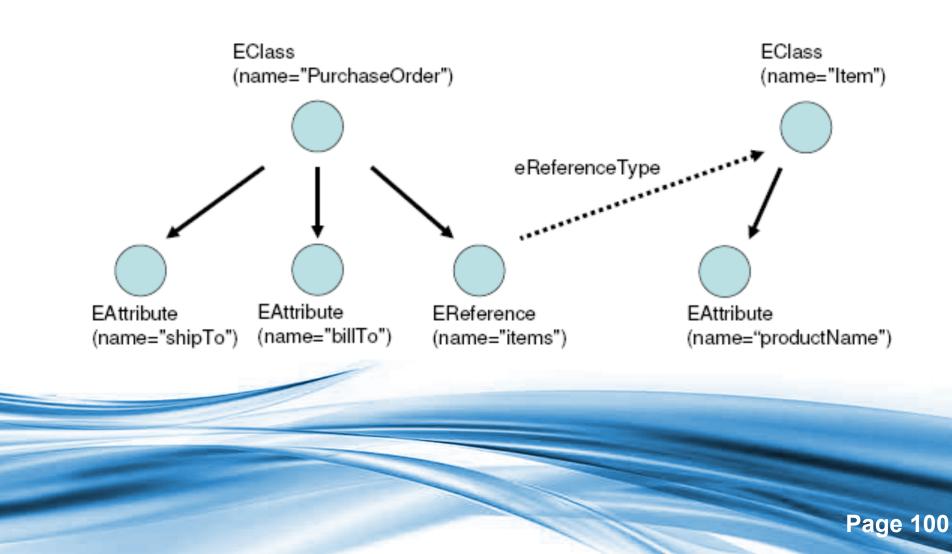
Ecore

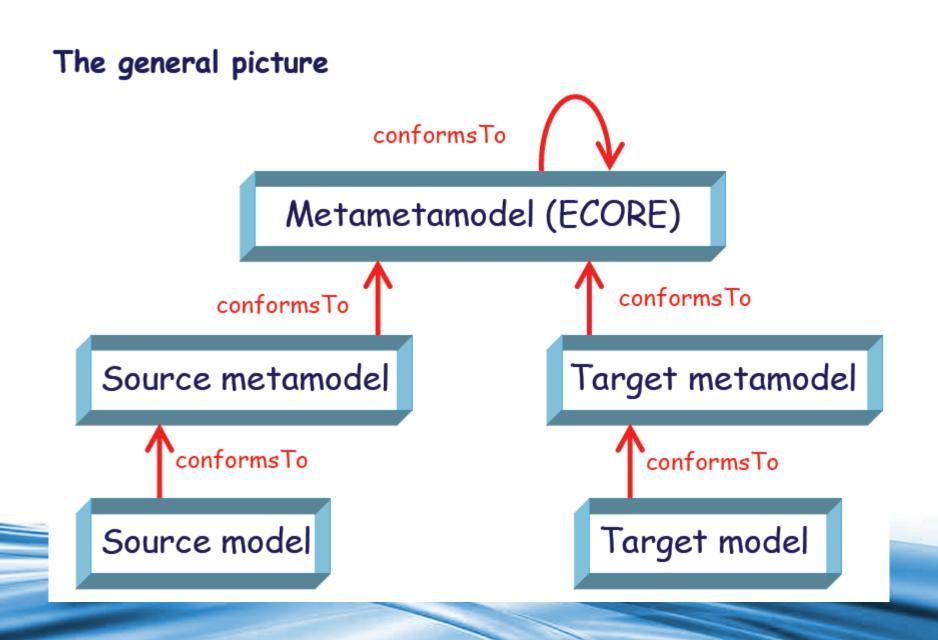
- Every concept is prefixed with an 'E'
- We find the usual notions of UML class diagrams:
 - Packages with EPackage
 - Classes with EClass
 - Attributes with EAttribute
 - Operations with EOperation
 - Associations with EReference

Ecore

 EFactory and EObject are used for the M0 layer: instances

Ecore example



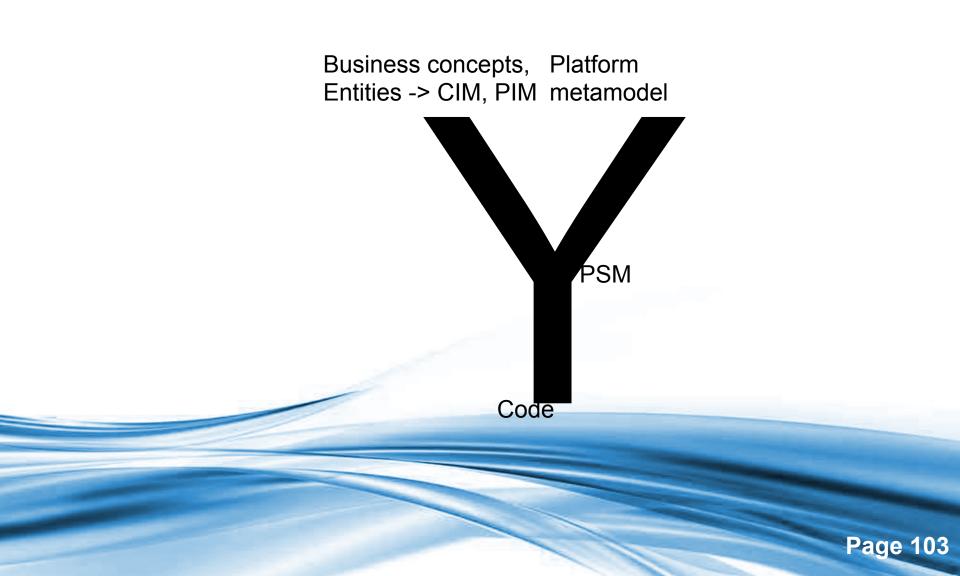


MDE Process

- 1. Create the **source metamodel** via Eclipse EMF
- 2. Generate an editor to create the **source model** (instance)
- 3. Create the **source model**
- 4. Create the target metamodel
- 5. Create the transformation rules
- 6. Apply the transformation rules and get the target model (instance)

We will use this approach in Kermetage 102

The Y development cycle



MDE Process in several flavors

- Pure MDE Process:
 - Source and target metamodels with Ecore or MOF
 - Transformation rules with ATL
 - Source and target models as an XMI file
 Only three modeling layers in this case (M3, M2, M0)

Tool: Kermeta

MDE Process in several flavors (cont'd)

- Extreme Purity:
 - Source and target metamodels with Ecore or MOF
 - Source and target models with Ecore or MOF
 - Source and target instances with XMI
 - Transformation rules with ATL

The four modeling layers in this approach



MDE Process in several flavors (cont'd)

- Flexible attitude:
 - Source and target metamodels with Ecore or MOF
 - Source and target models with Ecore or MOF
 - Source and target instances with XMI
 - Transformation rules with Java

Tool: Dynamic EMF + Velocity + Java

Tools for MDE

- Kermeta (<u>http://www.kermeta.org</u>)
- OpenArchitectureWare: retired (<u>http://openarchitectureware.org</u>)
- OpenEmbedd (<u>http://openembedd.inria.fr</u>)

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TopCased (<u>http://www.topcased.org</u>)

OpenArchitectureWare

- Tools proposed around OAW are now part of Eclipse Modeling tools
- Retired, tools are now used in Eclipse EMF



OpenEmbedd

- MDE platform for real-time and embedded systems
- Based on Eclipse and Eclipse modeling tools
- Strong industrial tool with academic partners specialist in Model-Driven Engineering

The different tools used in OpenEmbedd are the ones in Kermeta and EMF

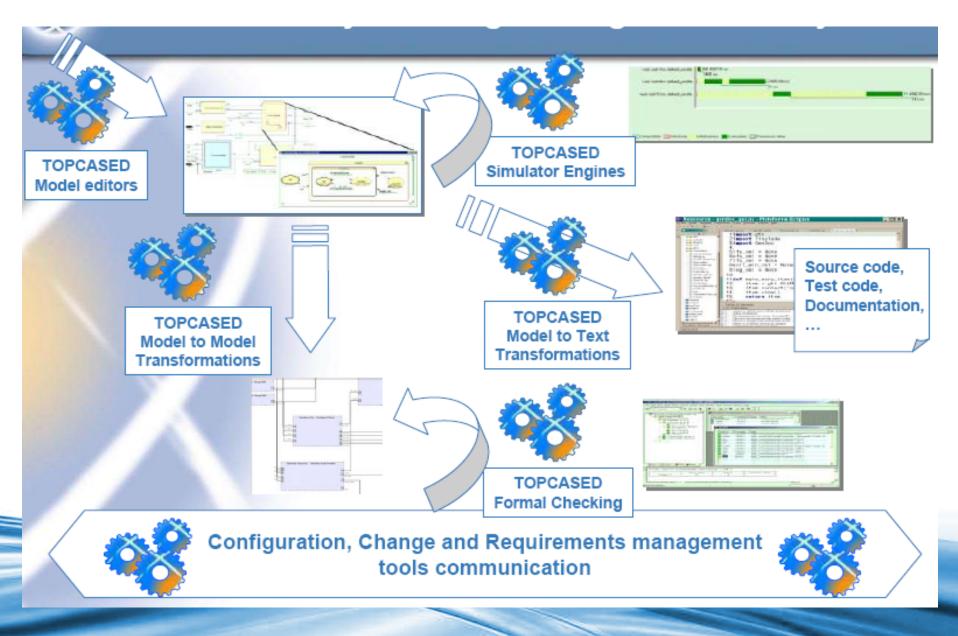


TopCased

- MDE platform for critical systems
- Strong support from industry
- Based on Eclipse (Eclipse RCP, Eclipse Modeling tools)
- Specific tools from partners: model checking, analysis, etc.

The different tools used in OpenEmbedd are the ones in Kermeta and EMF





MDE in practice



Kermeta

- MDE platform
- Based on Eclipse
- Kermeta = Metamodeling + Behavior



Installation

- Download All-in-one Eclipse Modeling Tools (<u>http://www.eclipse.org/downloads/</u> <u>packages/eclipse-modeling-tools-includes-</u> incubating-components/galileosr1)
- Unzip the archive to a directory
- Execute Eclipse
- Check in File>New you have Eclipse Modeling Framework and UML 2.1 Diagrams

Installation (cont'd)

- Go to Help>Install new software
- Click on Button Add and this new site: <u>http://www.kermeta.org/update</u>
- Then select the Kermeta site in the combo Work with
- Check the Kermeta proposal below as shown on Figure

Install	
Available Software Check the items that you wish to install.	
Work with: http://www.kermeta.org/update Find more software by working with the 'A	✓ <u>A</u> dd vailable Software Sites' preferences.
type filter text	
Name Version	
 Image: Second state of the second sta	
	-
Show only the latest versions of available software	ly installed
☑ Group items by category What is <u>already installed</u> ?	
Contact all update sites during install to find required software	<u>F</u> inish Cancel

🈂 Install

Install Details

Review the items to be installed.



÷

Name	Version	Id	
🚯 Finite State Machine Kermeta sample	1.3.0	fr.irisa.triskell.kermeta.samples.fsm.featur	
🚯 Kermeta compiler	1.3.2	org.kermeta.compiler.feature.feature.group	
称 Kermeta Emitter Templates	1.3.2	fr.irisa.triskell.kermeta.ket.feature.feature	
称 Kermeta Graphical Editor	1.3.2	fr.irisa.triskell.kermeta.graphical.feature.gr	
🖗 Kermeta MDK for Ecore	1.3.2	fr.irisa.triskell.kermeta.ecore.feature.group	
🚯 Kermeta MDK for OCL	1.3.2	fr.irisa.triskell.kermeta.ocl.feature.group	
🖗 Kermeta MDK for Traceability	1.3.2	fr.irisa.triskell.traceability.feature.group	
🚯 Kermeta MDK for UML2	1.3.2	org.kermeta.uml2.feature.group	
🚯 Kermeta tutorial on Aspect Programm	1.3.2	org.kermeta.tutorial.aspects.feature.group	
🖗 Kermeta Workbench	1.3.2	fr.irisa.triskell.kermeta.feature.group	
🖗 Kompose	0.0.5	org.kermeta.kompose.feature.feature.group	
🖗 KTR Feature	1.0.1	fr.irisa.triskell.ktr.feature.feature.group	
🖗 Logo language Kermeta sample	1.3.2	org.kermeta.kmlogo.feature.feature.group	
🖗 Marte profile for UML MDK	0.1.0	org.kermeta.uml2.profile.marte.feature.gr	
Moncom process support	100	fr moncom wfr feature feature group	

Size: 49 182 KB

Details

?

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🈂 Install

?

Review Licenses

Licenses must be reviewed before the software can be installed. This includes licenses for software required to complete the install.

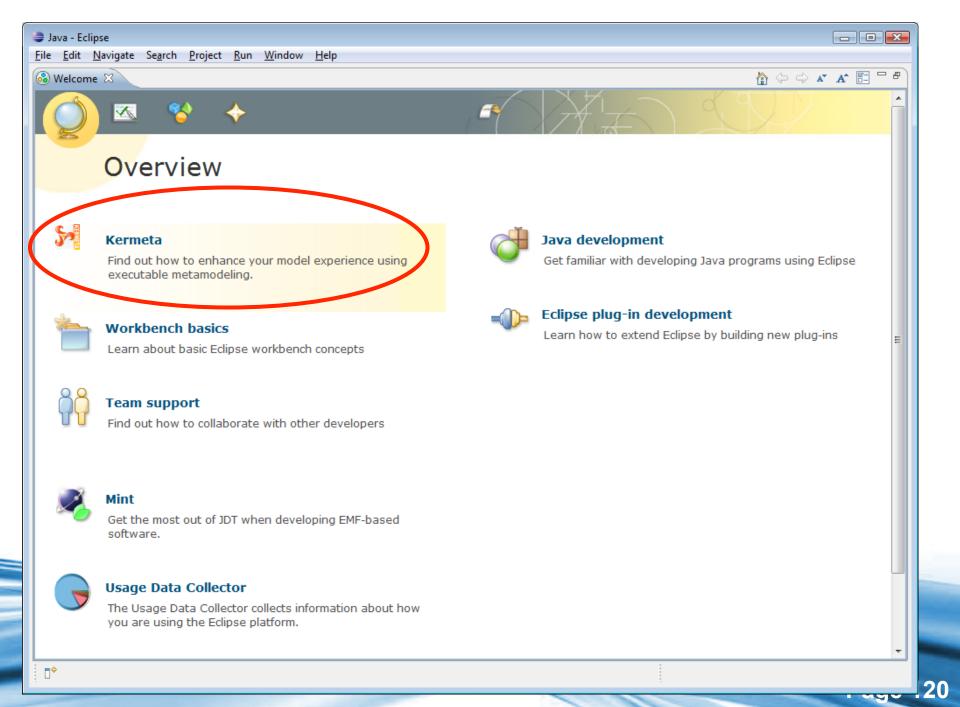


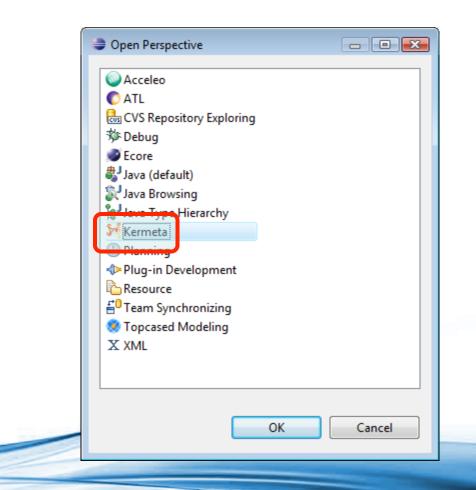
- • •

Items with licenses:			License text:
Name	Version	-	ECLIPSE FOUNDATION SOFTWARE USER
🖗 Finite State Machine Kermeta sample	1.3.0		AGREEMENT March 17, 2005
Rermeta compiler	1.3.2		Usage Of Content
Rermeta Emitter Templates	1.3.2		THE ECLIPSE FOUNDATION MAKES AVAILABLE
🖗 Kermeta Graphical Editor	1.3.2		SOFTWARE, DOCUMENTATION,
Rermeta MDK for Ecore	1.3.2		INFORMATION AND/OR OTHER MATERIALS FOR OPEN SOURCE PROJECTS
🖗 Kermeta MDK for OCL	1.3.2		(COLLECTIVELY "CONTENT").
🖗 Kermeta MDK for Traceability	1.3.2		USE OF THE CONTENT IS GOVERNED BY THE
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🖗 Kermeta tutorial on Aspect Programmi	1.3.2		AGREEMENT AND/OR THE TERMS AND
Rermeta Workbench	1.3.2		CONDITIONS OF LICENSE AGREEMENTS
🖗 Kompose	0.0.5		OR
🖗 KTR Feature	1.0.1		NOTICES INDICATED OR REFERENCED BELOW. BY USING THE CONTENT,
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Change the perspective to the Kermeta one

Creating the source metamodel

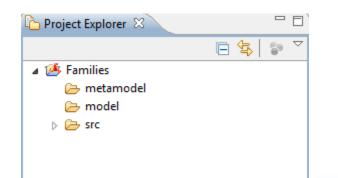
Two possibilities:

- From a file using the Kermeta notation (KM3)
- From an Ecore file

Or you could be more exotic with annotated Java files, UML class diagrams, or Rational Rose models

Creating from a Kermeta file Create an empty project from File>New>Kermeta>New Kermeta Project

New	9	- • •
Select a wizard	New Kermeta project	
Create a new Kermeta project	This wizard creates a new project	
Wizards: kermeta >>> >>	Project name: Families Image: Use default location Location: H:\Deliverable\Kermeta\eclipse\Projects\Families Set default folders Image: Create empty folder Image: Create separate folders for source (src) and libraries (lib) Kermeta Source Folder Image: Model Folder Image: Metamodel Folder	Browse
(?) < <u>Back</u> Next > <u>Finish</u>	(<u>Back</u> <u>Next</u> > <u>Finish</u>	Cancel





New Kermeta F	IIE s a new file with *.kmt extension that can be opened by a		
multi-page editor			
<u>File name</u> : fami	lies.kmt		
Enter or select the			
Families/metamo	del		
${} \Leftrightarrow \Leftrightarrow \Leftrightarrow$			
🥵 Families			
🕞 metan 🄁 model			
1			
⊂ Set default folde	5		
Set default folder Root package			
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Root package Main class	metamodel Main		
Root package	metamodel Main		
Root package Main class	metamodel Main		
Root package Main class	metamodel Main		
Root package Main class Main operation	metamodel Main		
Root package Main class	metamodel Main	Cancel	

```
families.kmt 🔀
 package metamodel;
 require kermeta
 using kermeta::standard
⊖class Member {
     attribute firstName : String
     reference familyFather : Family
     reference familyMother : Family
     reference familySons : Family
     reference familyDaughters : Family
⊖class Family {
     attribute lastName : String
     reference father : Member
     reference mother : Member
     reference sons : set Member[0..*]
     reference daughters : set Member[0..*]
```

Translate this Kermeta file into an Ecore file It is preferable to use an Ecore for our specific needs

Create from an Ecore file

Dew 1	
Select a wizard	
Create a new project resource	
<u>W</u> izards:	
type filter text	
🕞 🗁 CVS	
a 🕞 Eclipse Modeling Framework	
Ecore Model	
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😭 Empty EMF Project	=
Mapping	
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Dew New		
Ecore Model		
Create a new Ecore model		
Enter or select the parent folder:		
Families/metamodel		
A Constraint of the second		
File na <u>m</u> e: Families.ecore Advanced >>		
? < <u>Back</u> Next > Finish	Cancel	_

New				×
Ecore Model Select a model ol	bject to create		Ť	
<u>M</u> odel Object				
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		 <u>F</u> inish	Cancel	

ATL - Families/metamodel/Families.ecore - Eclips	e		
<u>File E</u> dit <u>N</u> avigate Se <u>a</u> rch <u>P</u> roject <u>R</u> un Sam	nple E <u>c</u> ore Editor Compatibility <u>W</u> indow <u>H</u> elp		
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🜁 Families	# Families		
🗁 metamodel			
Families.ecore			
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	Paste		
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	Validate		
	Control		
	Run As	+	
	Debug As	+	
	Validate		
	Team	• •	
	Compare With	+	
	Replace With		

50	fam	nilie	s.kmt 🛛 🖶 families.ecore 🛛
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	⊿	+	Families
		⊿	E Family
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			Fither: Member
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		⊿	Member
			FirstName: EString
			▷ 🖙 familyFather : Family
			⊳ 🖙 familyMother : Family
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- Families
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Families

- 📑 families : Family
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🖁 Problems 🗐 Console 👰 Error Log 💷 Properties 🕱				
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	familyFather : Family			
al opposite of this reference	familyMother : Family familySons : Family	100		

Generate the editor for the model

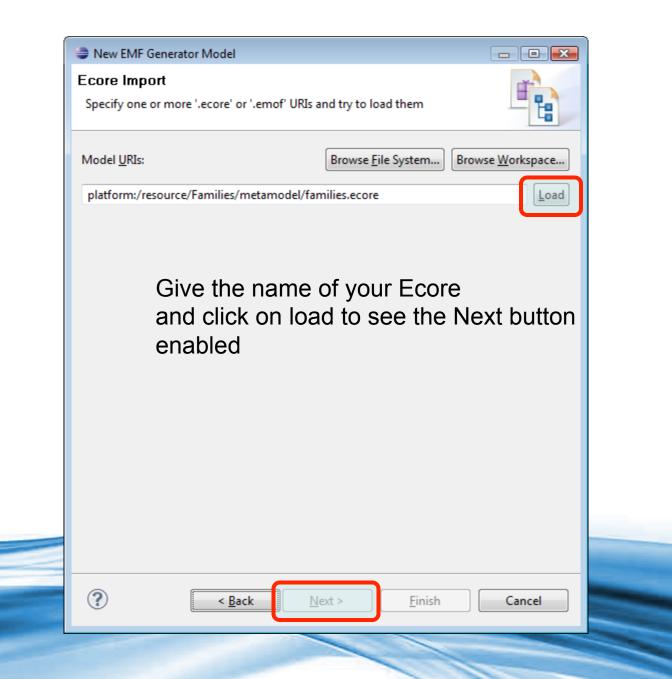
 Right click on families.ecore in Project Explorer>New>EMF Generator Model



le New	- • •
Select a wizard	
<u>W</u> izards:	
type filter text	
 Java Project Java Project from Existing Ant Buildfile Plug-in Project General ATL CVS Eclipse Modeling Framework Ecore Model EMF Generator Model EMF Project Empty EMF Project Mapping Enverted 	Le la
(?) < <u>Back</u> <u>Next</u> > <u>Finish</u>	Cancel

EMF Generator Model Create the generator model Inter or select the parent folder: Families/metamodel The metamodel The metamodel The model The model The model The magne: Families.genmodel Advanced >> Cancel Cancel Cancel	New EMF Generator Model	
Enter or select the parent folder: Families/metamodel Families metamodel model src File name: families.genmodel Advanced >>	EMF Generator Model	d'
Families/metamodel Families Families Families Families Families Families.genmodel Advanced >>	Create the generator model	- 6
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Families metamodel model src File name: families.genmodel Advanced >>	Families/metamodel	
ice metamodel ice model ice model ice src File name: families.genmodel Advanced >>		
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Advanced >>	File name: Families.genmodel	
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(<u>Back Next > Einish Cancel</u>		
Cancel Can		
		Cancel

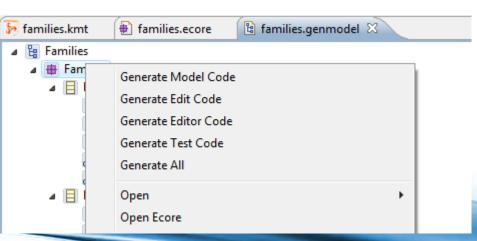
😂 New EMF Generator Model		
Select a Model Importer Create the Ecore model based on other Ecore or EMOF models		
Model Importers:		
Annotated Java Ecore model Ecore model (CDO Native) Rose class model		
WIL model S XML Schema		
? < Back	Cancel	



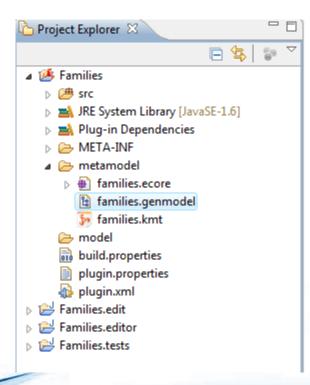
New EMF Generator Model							
Package Selection		H					
pecify which packages to generate and which to reference from other							
Root <u>p</u> ackages:		Select All					
Package	File Name						
🔽 🌐 Families	families.ecore						
<u>R</u> eferenced generator models:		<u>A</u> dd					
? < <u>B</u> ack	Next >	Einish Cancel					

📅 families.kmt	🕀 families.ecore	🔋 families.genmod	el 🛛
	lies amily lastName : EString father : Member mother : Member sons : Member daughters : Member daughters : Member firstName : EString familyFather : Family familyMother : Family familyDaughter : Family familyDaughter : Family atalogue families : Family members : Member		The g Ecore

Right-click on the package and click on Generate all



The generator model is equivalent to the Ecore file but is prepared to build an editor



After generation, you can find some new projects in your workspace. A plugin (editor + wizard) is created for your metamodel

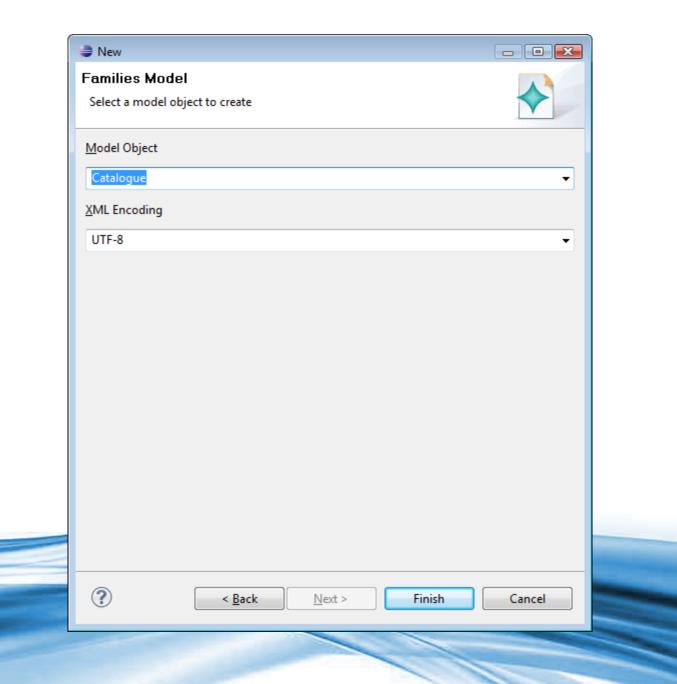
Run a new Eclipse from the one you are, and File>New>Project

New Project	
Project	
Create a new project resource.	
Project name: MyFamily	
✓ Use <u>d</u> efault location	
Location: H:\Deliverable\Kermeta\eclipse\runtime-EclipseApplic	ation\ Browse
Working sets	
Add projec <u>t</u> to working sets	
Working sets:	▼ S <u>e</u> lect
	ih Cancel

On the project, right click New>Other

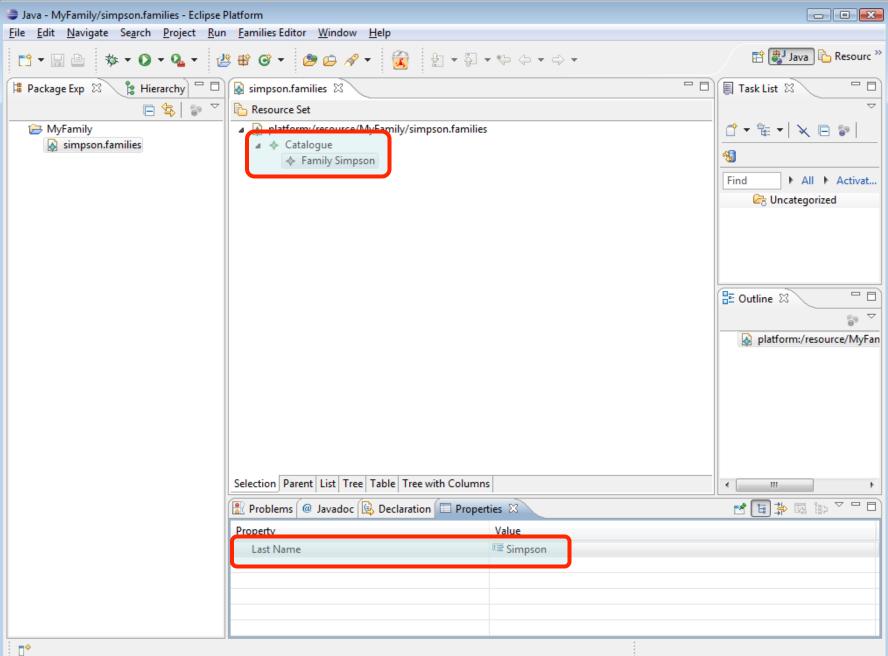
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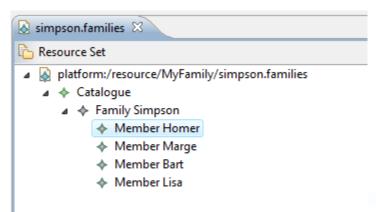
😂 New		
Families Model		
Create a new Families model		
Enter or select the parent folder:		
MyFamily		
🔁 MyFamily		
File na <u>m</u> e: simpson.families		
<u>A</u> dvanced >>		
		_
(?) < <u>Back</u> Next > <u>Finish</u>	Cancel	



Page 145

➢ MyFamily		:/resource/MyFamily/simpson.	families	
📓 simpson.families	◆ Ca	New Child	+ 💖	Family
		9 Undo	Ctrl+Z	Member
	2		Ctrl+Y	
	4	Cut		
	1			
	2	C Delete		
		Validate		
		Control		

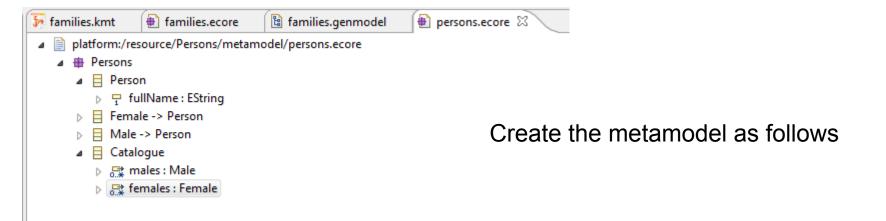


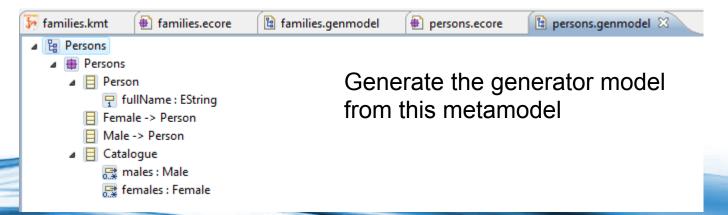


Create the target metamodel

		- • •
lew Kermeta projec	t	
This wizard creates a new	v project	
Project name: Persons		
Use default location		
	e\Kermeta\eclipse\Projects\Persons	Browse
Set default folders		
 Create empty folders 		
	ers for source (src) and libraries (lib)	
Kermeta Source Folder	src/kermeta	
Model Folder	model	
Metamodel Folder	metamodel	
0	< Back Next > Finish	Cancel
	< <u>Back</u> <u>N</u> ext > Finish	Cancer

New	
Ecore Model Create a new Ecore model	
Enter or select the parent folder:	
Persons/metamodel	
A ← → A Families	
🔁 Families.edit	
E Families.editor	
Families.tests Persons	Create the Ecore model persons
> metamodel	oreate the Leore model persons
🗁 model	
🗁 src	
File na <u>m</u> e: persons ecore	
File na <u>m</u> e: persons ecore	
	Next > Finish Cancel





Then generate all

Create the transformation rules

File>New>Other>ATL>ATL Project

- • •	
ns B <u>r</u> owse	
Be sure to	use an ATL
	e finding the asm file
	e finding the asin me
Cancel	
	Page 15
	ns Browse Be sure to project if ye to lose time

I New	- • •
Select a wizard Create an ATL transformation file	
<u>W</u> izards:	
type filter text	
 Class Interface Java Project Java Project from Existing Ant Buildfile Plug-in Project General ATL File ATL Project CVS Eclipse Modeling Framework Ecore Model TMT Comments Medal 	
(?) < <u>Back</u> <u>Next ></u> <u>Finish</u>	Cancel

Create a new ATL File Select file name Enter or select the parent folder: Families2Persons Families.edit Families.editor Families.editor Framilies2Persons Families2Persons Persons.editor Persons.tests File name: Families2Persons.atl Advanced >> () () () () () () () () () ()	😂 Create a new ATL File	- • •
Enter or select the parent folder: Families2Persons Families.editor Families.editor Foreviewster Persons Persons.edit Persons.editor Persons.tests File name: Families2Persons.att Advanced >>	Create a new ATL File	
Families2Persons Families.edit Families.editor Families.etitor Families2Persons Persons.editor Persons.tests File name Families2Persons.atl Advanced >>	Select file name	
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Advanced >>	File name: Eamilier2Derrong att	
	rie name: ramines2Persons.au	
Image: Section of the section of t	Advanced >>	
? < <u>Back</u> <u>Next</u> > <u>Finish</u> Cancel		
? < <u>Back</u> <u>Next</u> > <u>Finish</u> Cancel		
? < <u>Back</u> <u>Next</u> > <u>Finish</u> Cancel		
		nish Cancel

😂 Create a new A	ATL File	- • •
ATL Header	p arameters e at least one input model	
Module Name: File Type:	Families2Persons module	
Input Models:		Add Remove
Output Models:		Add Remove
Libraries:		Add Remove
-	reate the launch configuration?	
?	< <u>B</u> ack <u>N</u> ext > <u>F</u> inish	Cancel

New Input Model
Naming
Model Name: IN
Metamodel Name: Families
Metamodel Location (optional)
Resource <u>U</u> RIs: Browse <u>R</u> egistered Packages Browse <u>File System</u> Browse <u>Workspace</u>
platform:/resource/Families/metamodel/families.ecore
OK Cancel

Naming	el 🗾
Model Name:	OUT
Metamodel Name	Persons
Metamodel Locatio	n (optional)
Resource <u>U</u> RIs:	Browse <u>Registered Packages</u> Browse <u>File System</u> Browse Workspace
platform:/resour	rce/Persons/metamodel/persons.ecore

😂 Create a new A	ATL File			
ATL Header		10		
	•			
Module Name:	Families2Persons			
File Type:	module 🔹			
Input Models:	IN : Families (platform:/resource/Families/metamodel/fa	Add		
	4	Remove		
Output Models:	OUT : Persons (platform:/resource/Persons/metamodel/	Add		
	۲ (III) (IIII) (III) (I	Remove		
Libraries:		Add		
		Remove		
Do you want to create the launch configuration?				
?	< <u>B</u> ack <u>N</u> ext > <u>Finish</u>	Cancel		



Families2Persons.atl

-- @path Families=/Families2Persons/Families.ecore

-- @path Persons=/Families2Persons/Persons.ecore

module Families2Persons;

create OUT : Persons from IN : Families;

helper context Families!Member def: familyName : String = if not self.familyFather.ocllsUndefined() then self.familyFather.lastName

else

if not self.familyMother.ocllsUndefined() then self.familyMother.lastName

else

endif

if not self.familySon.ocllsUndefined() then self.familySon.lastName

else

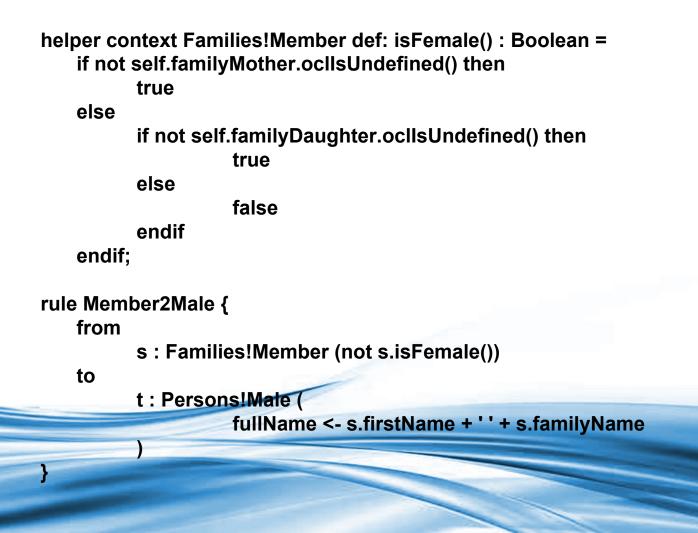
self.familyDaughter.lastName

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endif

endif;

Families2Persons.atl

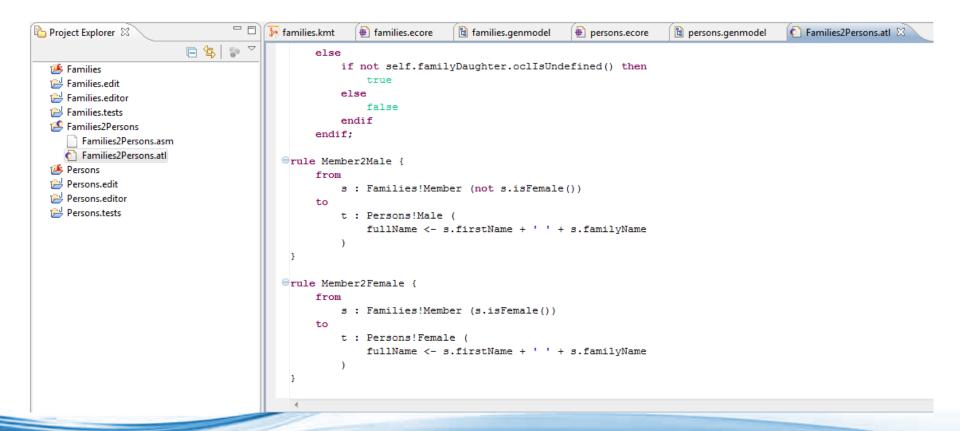


Families2Persons.atl

```
rule Member2Female {
    from
        s : Families!Member (s.isFemale())
    to
        t : Persons!Female (
            fullName <- s.firstName + ' ' + s.familyName
        )
}</pre>
```



Last step!



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Families2Persons.asm is the assembler version of the ATL file for use on the ATL virtual machine

Right-click on the ATL file

陷 Project Explorer 🛛			🦻 families.kmt	🖶 families.ecore	🔋 families.genmodel	🖶 persons.ec
 ▷ 🥵 Families ▷ 🤤 Families.edit ▷ 🚔 Families.editor ▷ 🚔 Families.tests ▲ 👺 Families2Person 		Ē\$	e]	f not self.fami true lse false ndif	lyDaughter.oclIsUnde	fined() the
Families2Pe		New		•	1	
Families2Pe		Open		F3		
 Persons Persons.edit 		Open With		•		
Persons.editor	D	Сору		Ctrl+C	ber (not s.isFemale())
Persons.tests	Ê	Paste		Ctrl+V	(
	×	Delete		Delete	s.firstName + ' ' +	s.familyNa
	<u>.</u>	Remove from Context	Ctr	l+Alt+Shift+Down		
	ઝી	Mark as Landmark		Ctrl+Alt+Shift+Up		
		Move				
		Rename		F2	ber (s.isFemale())	
	è Z	Import Export			le (s.firstName + ' ' +	s.familvNau
	\$	Refresh		F5		
		Validate				
		Run As		۱.	1 ATL transformation	
		Debug As		۲.	Run Configurations	
		Team		▶ L	reisons	
		Compare With		*		Value

Edit Configuration	×				
Edit configuration and launch.					
🔕 Please, give a path for IN					
Name: Families2Persons Image: ATL Configuration Advanced Common ATL Module /Families2Persons/Families2Persons.atl Metamodels Metamodels Families: /Families/metamodel/families.ecore Is metametamodel Is metametamodel	Workspace Workspace				
Persons: /Persons/metamodel/persons.ecore					
Is metametamodel	Workspace File system EMF Registry				
Source Models IN: conforms to Families Target Models OUT:	Workspace File system				
conforms to Persons	Workspace File system Apply Revert				
?	<u>R</u> un Close				

Edit Configuration	
Edit configuration and launch.	
Name: Families2Persons	
ATL Module	
/Families2Persons/Families2Persons.atl	Workspace
Metamodels Families: /Families/metamodel/families.ecore	
Is metametamodel	Workspace File system EMF Registry
Persons: /Persons/metamodel/persons.ecore	Workspace File system EMF Registry
Source Models IN: /Families/model/simpsons.families conforms to Families	Workspace File system
Target Models OUT: /Persons/model/simpsons.persons conforms to Persons	Workspace File system
	Apply Revert
?	<u>R</u> un Close

If you are lucky, you should see this

Project Explorer		families.ecore	🔋 families.genmodel	🔋 persons.genmodel	Families2Persons.atl	impsons.families	📄 simpsons.persons 🛛
E 🔄 1	i₀	xml version</td <td>on="1.0" encoding="</td> <td>ISO-8859-1"?></td> <td></td> <td></td> <td></td>	on="1.0" encoding="	ISO-8859-1"?>			
 Families src JRE System Library [JavaSE-1.6] Plug-in Dependencies META-INF model simpsons.families build.properties plugin.properties plugin.xml Families.edit Families.ditor Families.tests Families2Persons Families2Persons.asm Families2Persons.atl Persons src JRE System Library [JavaSE-1.6] Plug-in Dependencies META-INF model 		<persons:n <persons:n <persons:n< td=""><td>l:version="2.0" xmln Male fullName="Home: Male fullName="Bart Female fullName="Ma Female fullName="Li</td><td>r Simpson"/> Simpson"/> rge Simpson"/></td><td>.omg.org/XMI" xmlns:</td><td>Persons="http://pe</td><td>rsons.ecore"></td></persons:n<></persons:n </persons:n 	l:version="2.0" xmln Male fullName="Home: Male fullName="Bart Female fullName="Ma Female fullName="Li	r Simpson"/> Simpson"/> rge Simpson"/>	.omg.org/XMI" xmlns:	Persons="http://pe	rsons.ecore">
simpsons.persons		📳 Problems 🗐 Co	nsole 🖾 🔇 👰 Error Log	Properties			
	-						

Another bug: errors are not in Error log tab but in Console tab...

Kermeta

Advantages

 MDE tool with metamodeling, modeling and transformation

Drawbacks

- Not easy to understand the Kermeta notation and OCL
- Developing from metamodels to code is long and painful task

Labs on Kermeta (MDE)

- Install Kermeta
- Realize all the steps for a domain (Books-

- > Publications, your domain)
 - Source metamodel
 - Source model
 - Target metamodel
 - Transformation rules

Domain-specific Languages (DSL)



Domain-specific Languages (DSL)

A domain-specific language (DSL) is a programming or executable specification language that offers, through appropriate notations and abstractions, expressive power focused on, and usually restricted to, a particular problem domain.

- MDA and MDE provide editors to create metamodels and models, ideal for users not fluent with computers
- Developers prefer some programming approaches
- Ease reuse by copy and paste

• You already know some DSL...



- Microsoft Excel macro commands
- Visual Basic for Applications
- *nix commands
- Matlab
- SQL

Several alternatives to realize DSLs:

- The old (geek?) school: use a lexer (lex, flex) and a parser (yacc, bison) to create a DSL, use Emacs to use the DSL
- The fashion way: use a dynamic language (Smalltalk, Ruby)
- The model-driven way: use Xtext

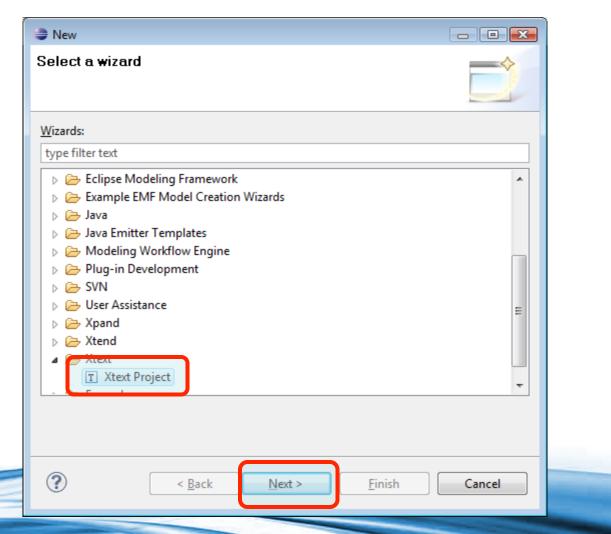
DSL in practice



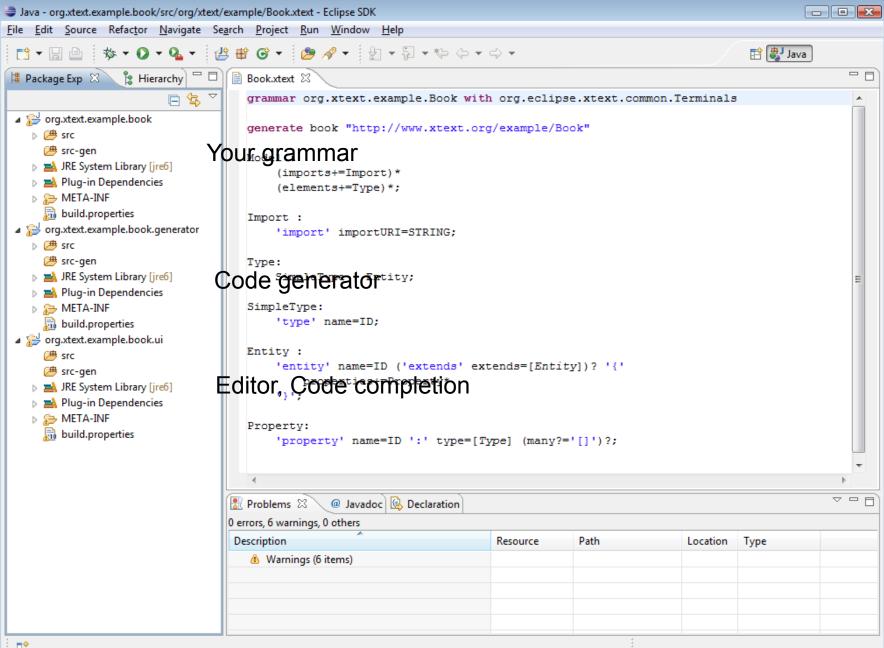
Xtext

- Framework for the development of domain-specific languages
- Fully benefits of Eclipse
 - Syntax coloring
 - Code completion
 - Code templates
 - Eclipse perspectives and views
- Model to Text tool

Create a project File>New>Xtext>Xtext Project



New Xtext Project Xtext project wizar	d		
	air of projects for your Xtext DSL.		
Main project name:	org.xtext.example.book		
<u>L</u> anguage name:	org.xtext.exarnple.Book		
DSL-File extension:	book CV		
Create generator projec	.t: 🔽		
?	< Back	inish Cancel	
		Cancer	
			Page



The grammar for your DSL, looks like a model...

```
Book.xtext
grammar org.xtext.example.Book with org.eclipse.xtext.common.Terminals
generate book "http://www.xtext.org/example/Book"
Model :
    (imports+=Import) *
    (elements+=Type) *;
Import :
    'import' importURI=STRING;
Type:
    SimpleType | Entity;
SimpleType:
    'type' name=ID;
Entity :
    'entity' name=ID ('extends' extends=[Entity])? '{'
        properties+=Property*
    1317
Property:
    'property' name=ID ':' type=[Type] (many?='[]')?;
```

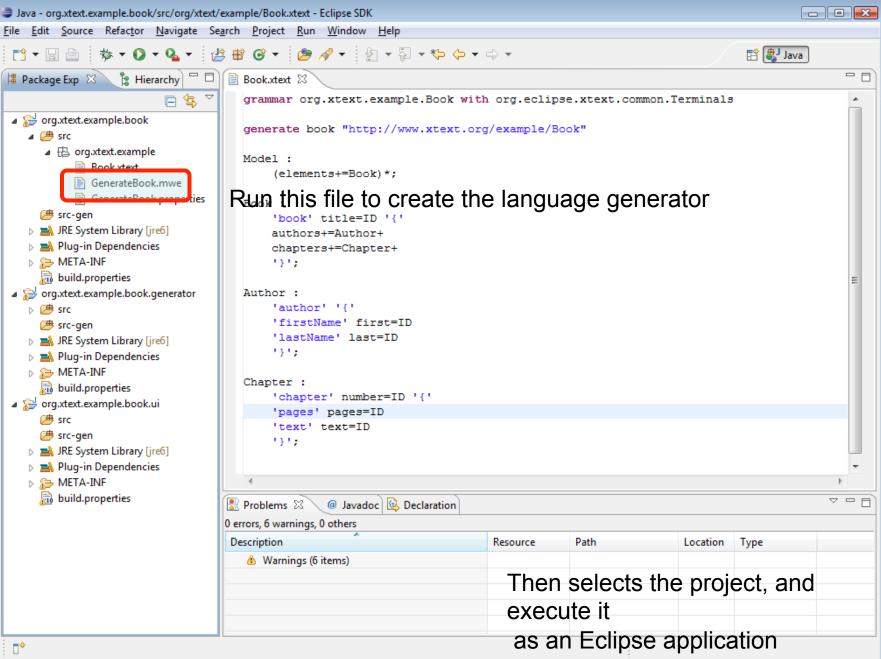
Book DSL

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- Libraries
 - Contains <u>Books</u>
- Books
 - Title
 - One or more <u>Authors</u>
 - One or more <u>Chapters</u>
- Authors
 - First Name, Last Name, Date of Birth
- Chapters
 - Number
 - Number of Pages
 - Text

Here is our grammar in Xtext Terminals between quote characters Nonterminals with a ';'

```
Book.xtext 🔀
 grammar org.xtext.example.Book with org.eclipse.xtext.common.Terminals
 generate book "http://www.xtext.org/example/Book"
 Model :
     (elements+=Book)*;
 Book :
     'book' title=ID '{'
     authors+=Author+
     chapters+=Chapter+
     1312
 Author :
     'author' '{'
     'firstName' first=ID
     'lastName' last=ID
     1312
 Chapter :
     'chapter' number=ID '{'
     'pages' pages=ID
     'text' text=ID
     1117
```



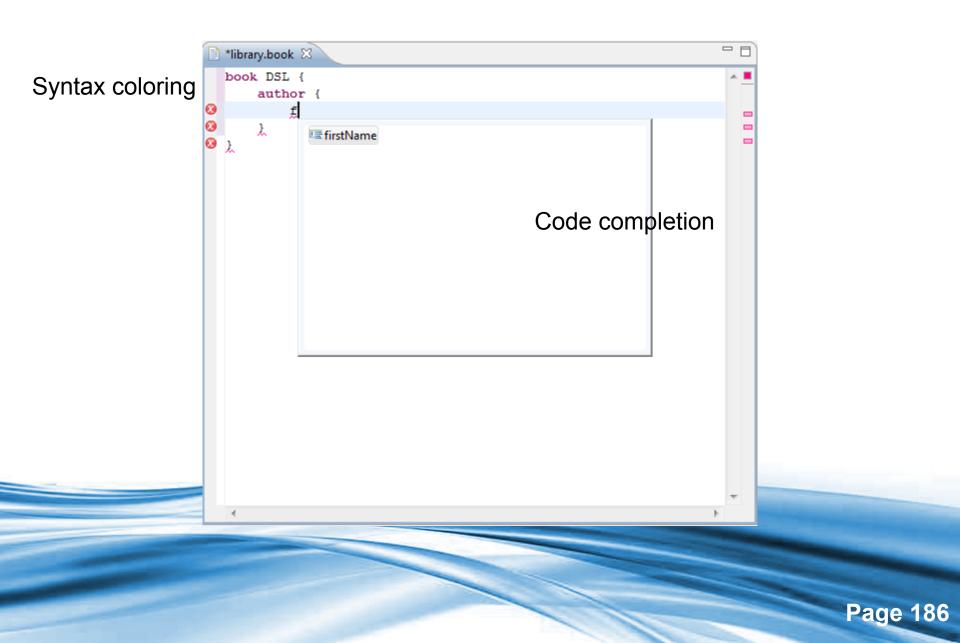
Page

In this second Eclipse, create a new project File>New>General>Project

😂 New Project		
Project		
Create a new project resource.		
Project name: MyLibrary		
✓ Use <u>d</u> efault location		
Location: H:\Deliverable\xText\eclipse\runtime-EclipseApplication\My	Browse	
Working sets		
Add project to working sets		
Working sets:	S <u>e</u> lect	
(?) < <u>B</u> ack <u>N</u> ext > Finish	Cancel	

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New File		- • •	
File			
Create a new file resource.			
Enter or select the parent folder:			
MyLibrary			
🔁 MyLibrary			
	Be sure to suffix	vour file	with
File name: library.book	the extension yo	nu used ir	the project
Advanced >>	the extension ye		
?	Finish	Cancel	and the second se
•			
			Page 185



The current grammar was limited, it is difficult to enter data, Update the grammar as follows

```
Book.xtext 🖾
  grammar org.xtext.example.Book with org.eclipse.xtext.common.Terminals
  generate book "http://www.xtext.org/example/Book"
  Model :
      (elements+=Book) *;
  Book :
      'book' isbn=ID title=STRING '{'
      authors+=Author+
      chapters+=Chapter+
      1312
  Author :
      'author' '{'
      'firstName' first=STRING
      'lastName' last=STRING
      1317
  Chapter :
      'chapter' number=INT '{'
      'pages' pages=INT
      'text' text=STRING
      1312
```



One final step

- Xtext approach:
 - Code generating from the model defined before.
- Still incomplete in Xtext



Labs in Xtext (DSL)

- Install Xtext
- Develop a DSL for publications (like Bibtex but simplify the metamodel)



Conclusion

- Model-driven Architecture is a reality in industry
- Developers have to be trained to work on Model-driven Engineering
- Several tools available:
 - -MDA
 - MDE
 - M2M

M₂T

Thanks a lot for your attention



